

Session 2

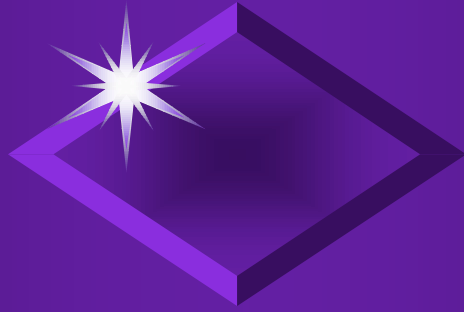
Daylight Ranging

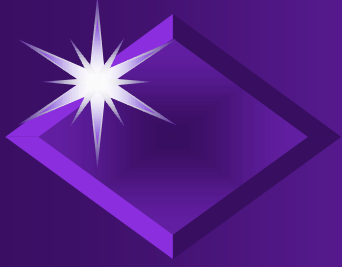
Werner Gurtner, Ulrich Schreiber

Daylight Tracking

Werner Gurtner
Ulrich Schreiber

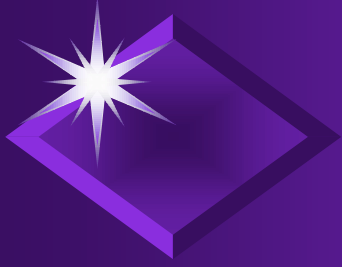
ILRS Workshop
28-31 October 2003
Kötzing





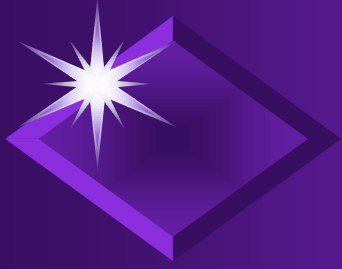
Topics to Discuss

- ◆ Why is daylight ranging so important?
- ◆ Why is the daylight ranging so poor?
- ◆ What is the experience at the most successful stations?
- ◆ How do we improve it?
- ◆ What are the hardware issues?
- ◆ What are the software issues?
- ◆ Would better predictions help?
- ◆ What are the current limitations?



Why is daylight ranging so important?

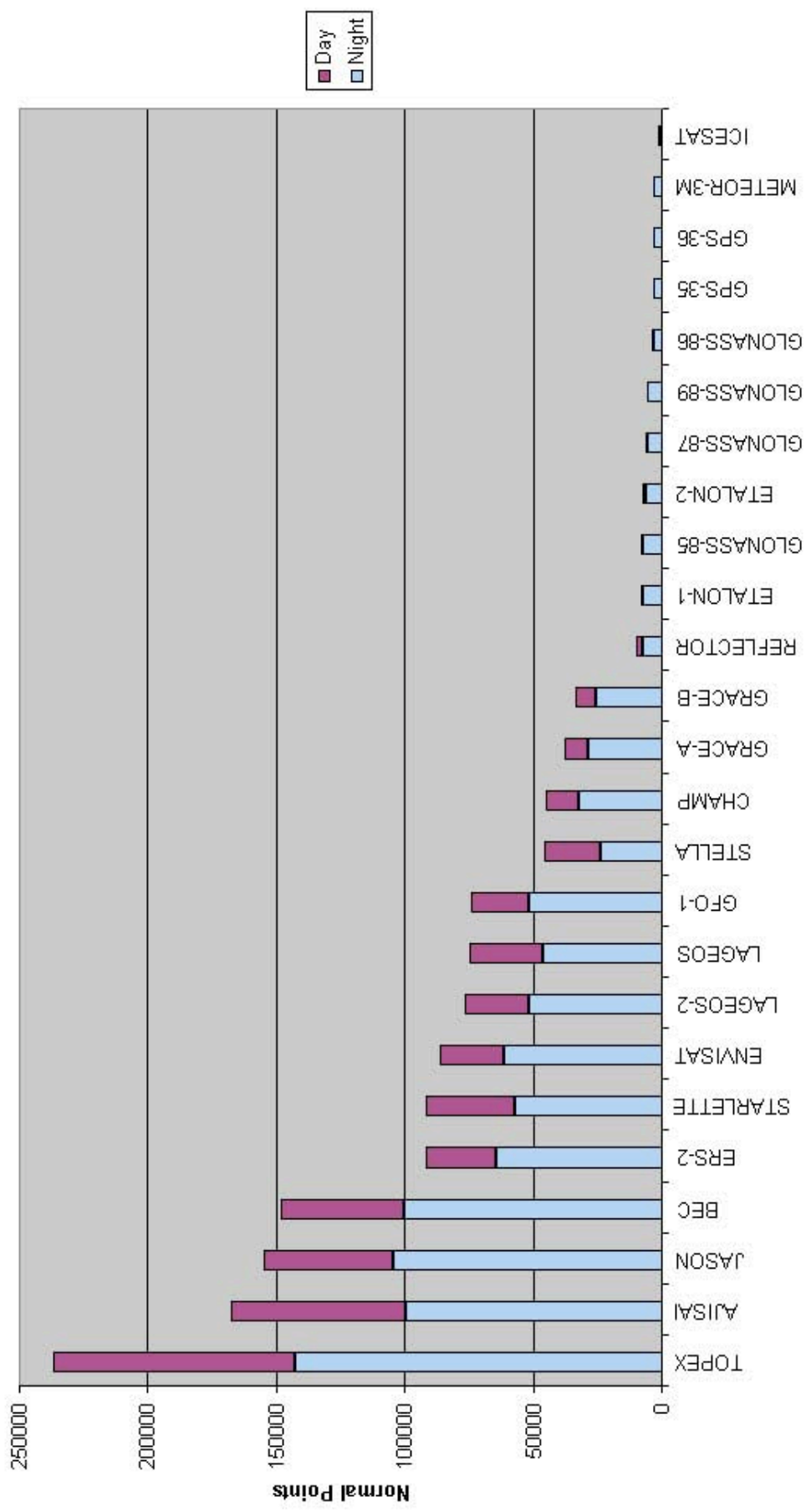
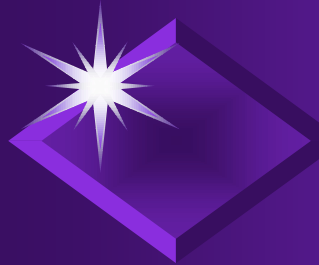
- ◆ Number of observed passes
- ◆ Number of observations
- ◆ Longer gaps in orbit coverage
- ◆ Systematic errors in products



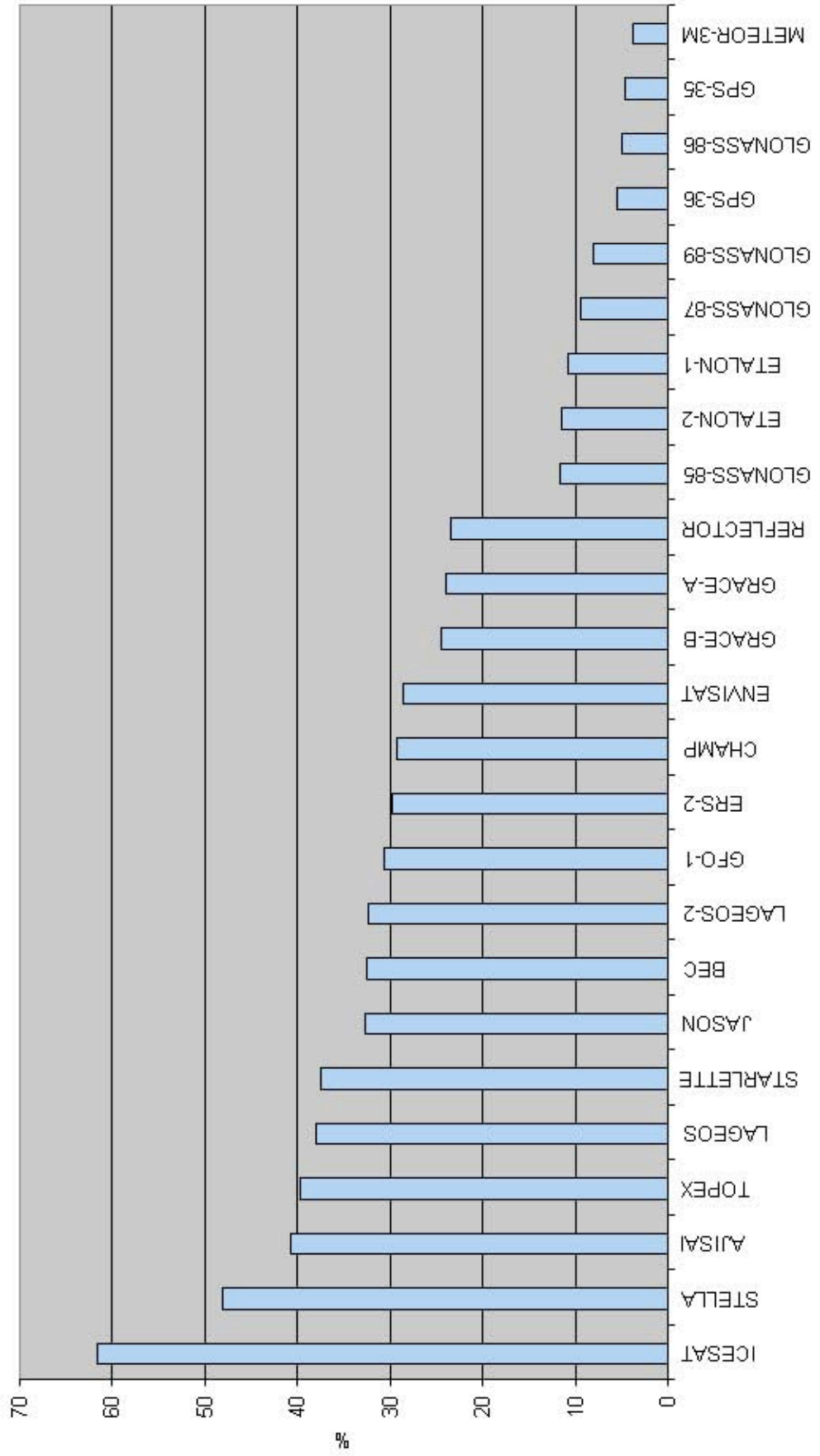
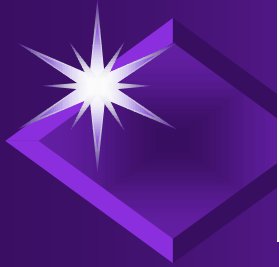
Percentage of Day Time Passes

- ◆ Stella, Starlette, Lageos-1,
Topex, Ajisai 40 %
- ◆ Jason, BE-C, GFO-1, Lageos-2,
ERS-2, Envisat, Champ 30 %
- ◆ Grace A/B 25 %
- ◆ Glonass, Etalon 10 %
- ◆ GPS 5 %

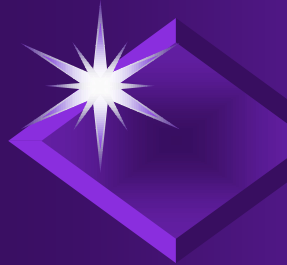
Day and Night Time NP per Satellite



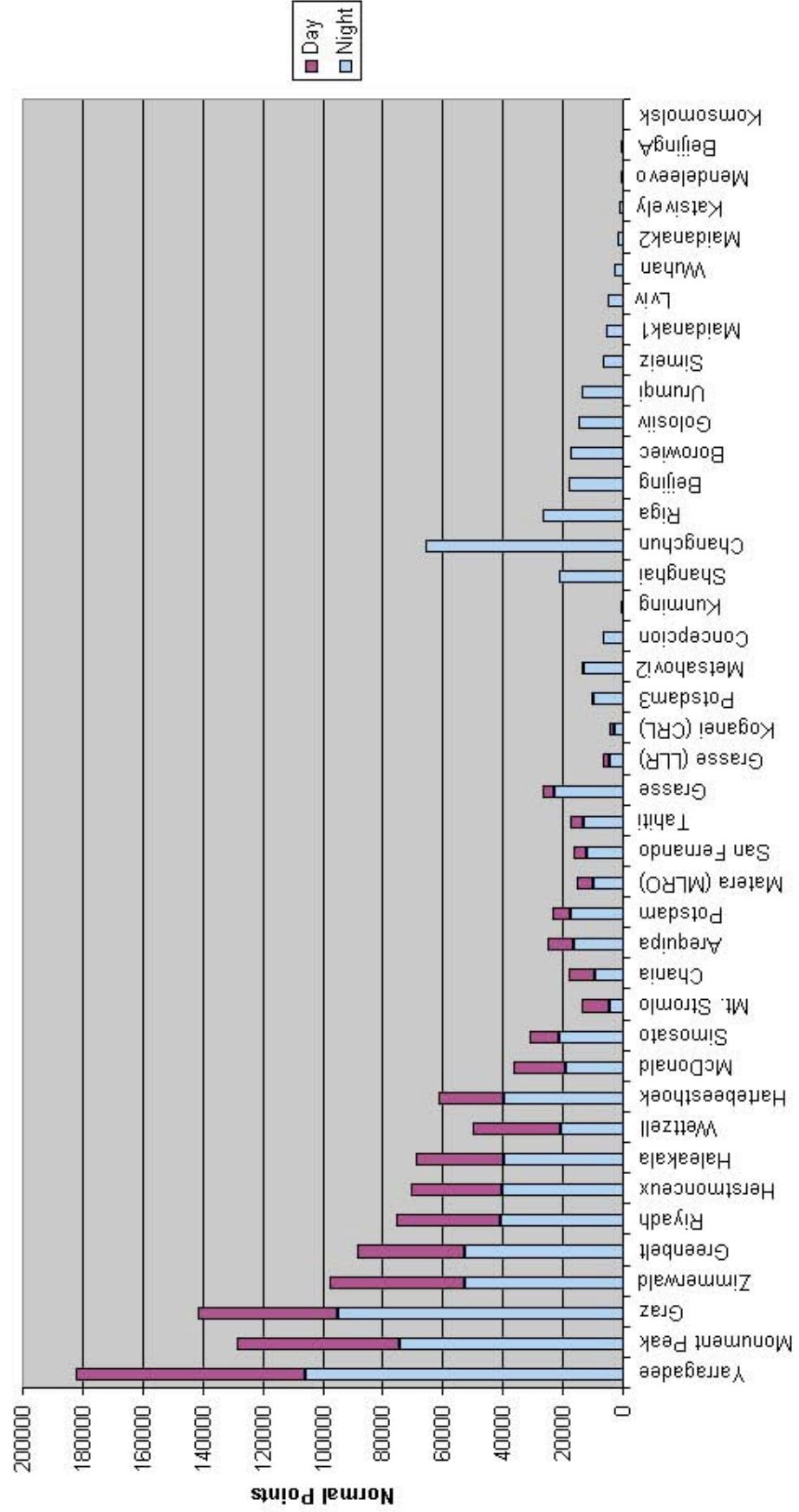
Percentage of Day Time Data (NP)



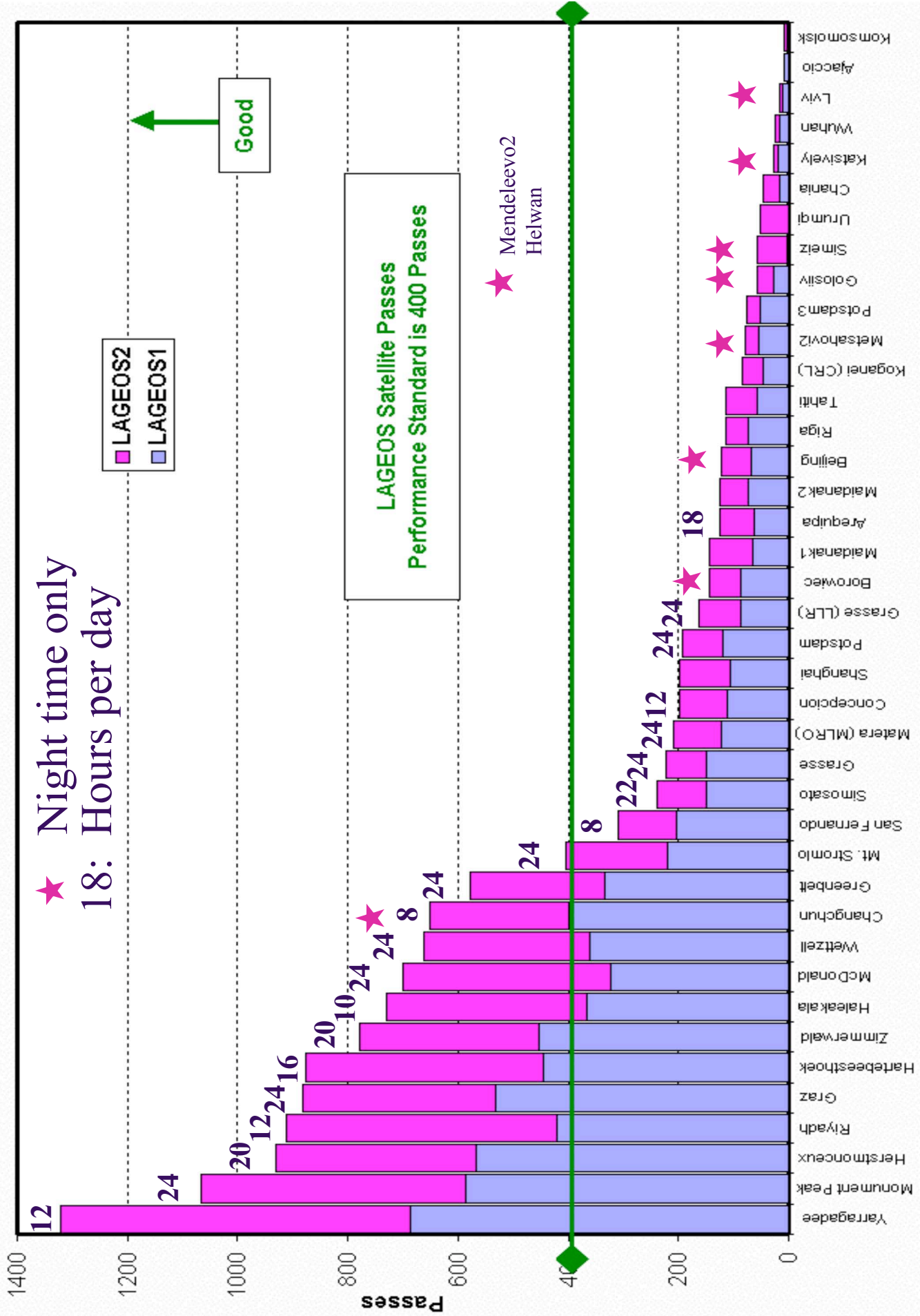
Day and Night Time Data per Station

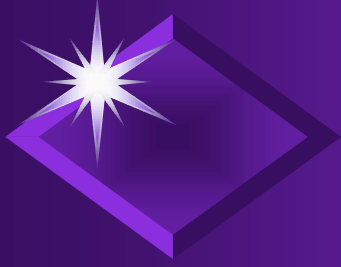


(Oct 2002 - Sep 2003)



LAGEOS Passes (Jul-2002 to Jun-2003)

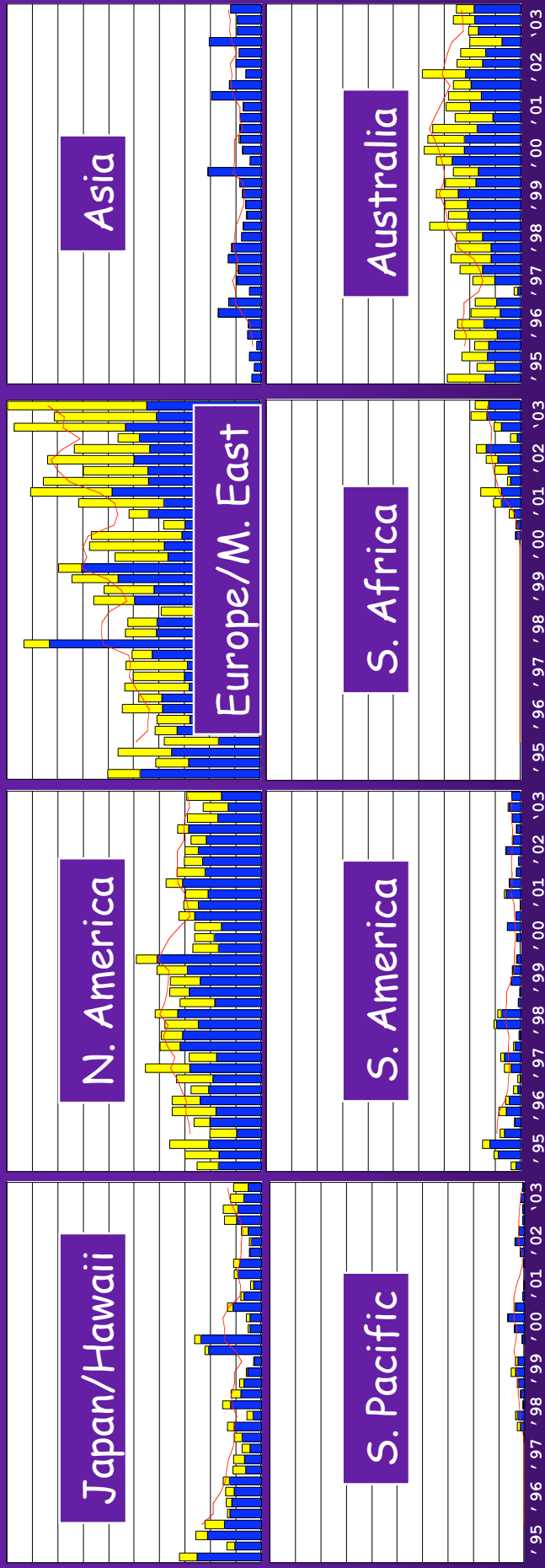


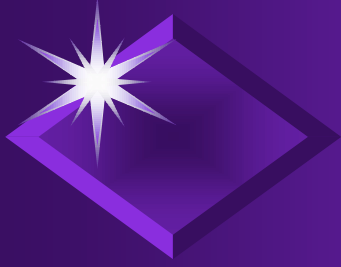


LAGEOS NP Data Yield

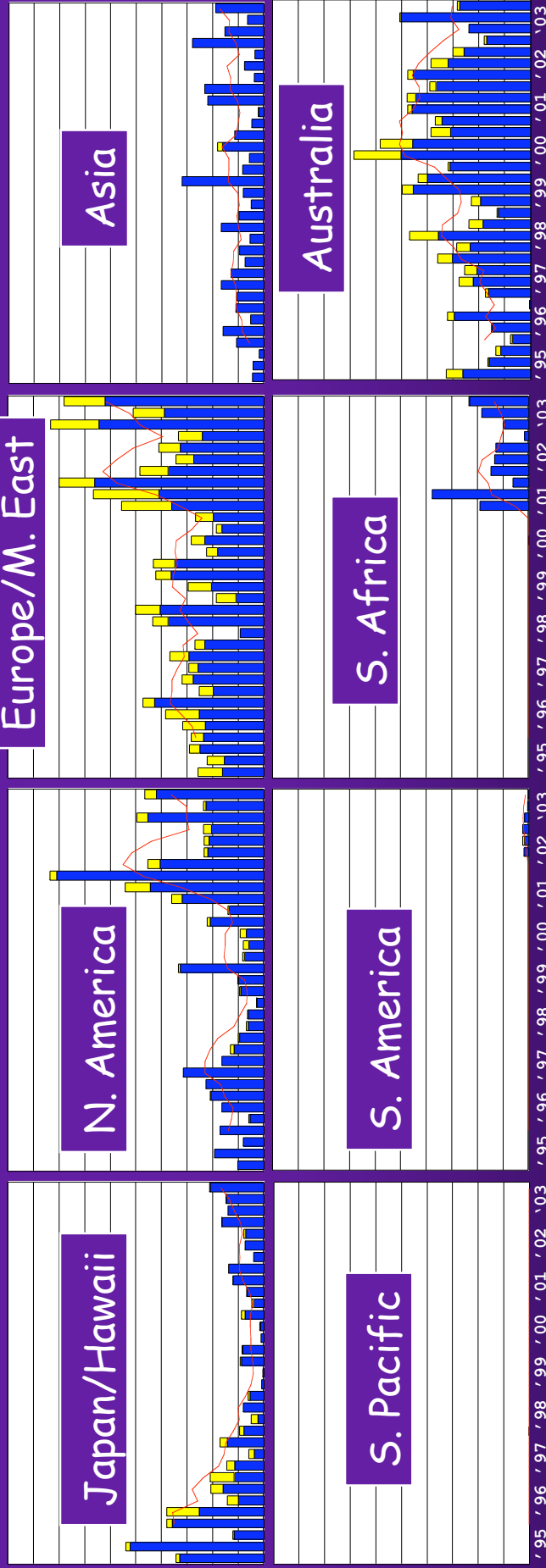
Day
Night

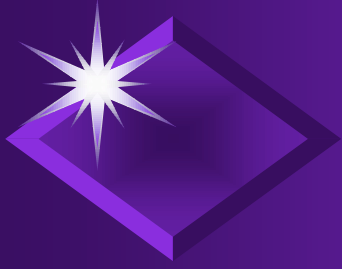
(Riyadh)





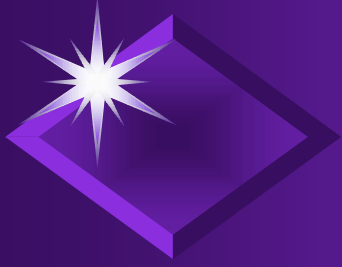
Etalon NP Data Yield





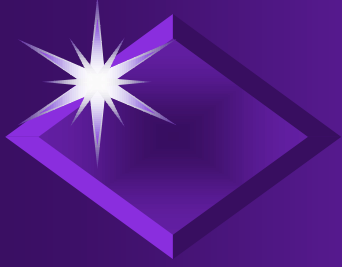
Problem: Bad Pointing

- ◆ Problem: Bad pointing accuracy, misalignments
 - ◆ Inherent precision of the telescope or the alignment procedures
 - ◆ Daytime degradation due to direct sun radiation
→ tens of arc seconds
- ◆ Impact
 - ◆ large field of view necessary
 - ◆ too much noise
- ◆ Possible actions
 - ◆ Protection/insulation → Herstmonceux, Potsdam, Zimmerwald
 - ◆ Daytime mount model (bright stars, red filters)



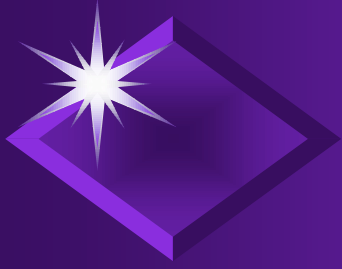
Problem: Sun Interference

- ◆ Problem: Possible damage by focussed sun light
- ◆ Solution:
 - ◆ Evasion routines: Maintain minimum distance to sun (e.g. 25 deg)
 - ◆ Emergency shutters
- ◆ Loss of a certain percentage of possible tracking coverage (e.g., 15 % when ranging down to 20 deg elevation)



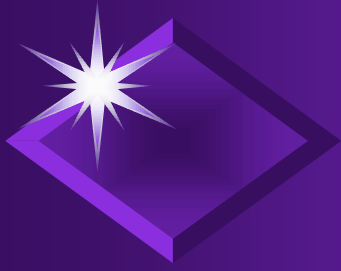
Problem: Background Noise

- ◆ Problem: Too much background noise
- ◆ Absolute Limit: 100 percent noise returns before laser return arrives at the sensor
- ◆ Solutions
 - ◆ Narrower spectral filter
 - ◆ Smaller window ←→ prediction
 - ◆ Smaller field of view ←→ prediction, pointing
 - ◆ Neutral density filter for strong satellites
 - ◆ Window swaying



Problem: High Orbiting Satellites

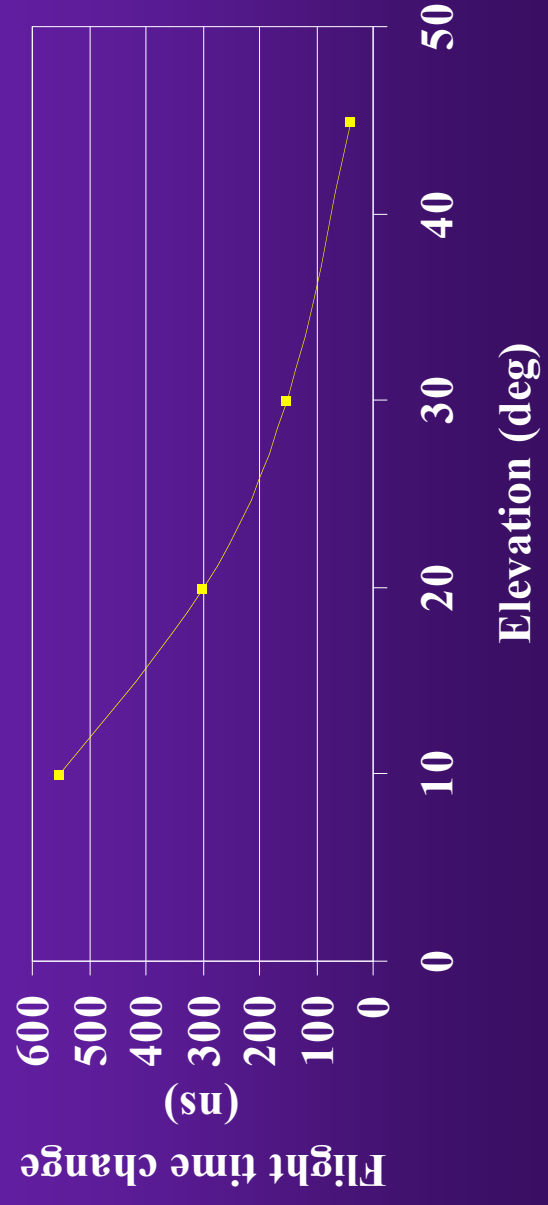
- ◆ Low signal to noise ratio
- ◆ Acquisition of echoes is difficult in the presence of noise (**one has to wait longer on one spot**)
- ◆ Searching for a satellite on a collimated system is difficult in the presence of a small telescope pointing error (**larger spatial segment needs to be scanned**)

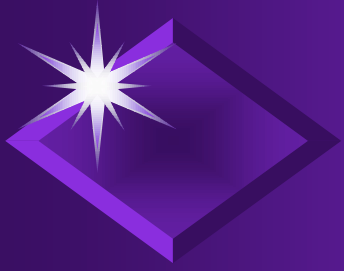


Search and Range Gate Width

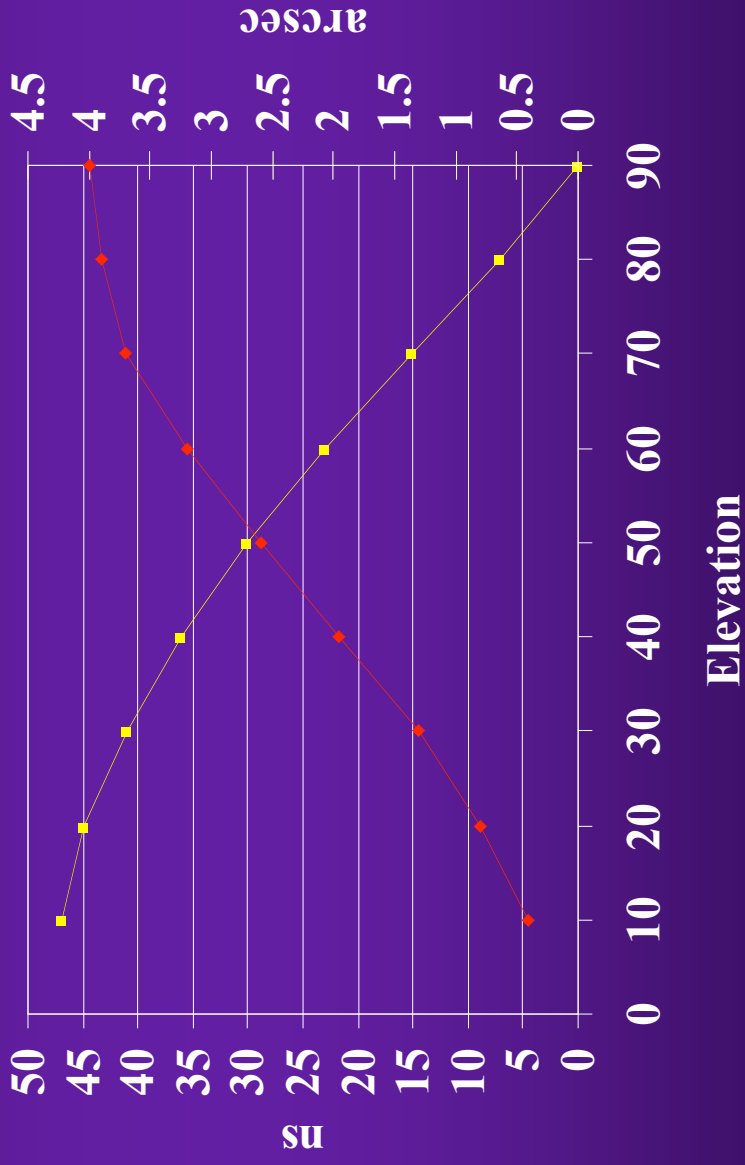


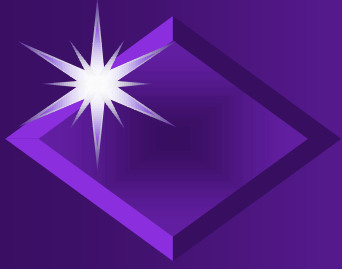
Change in 5 arc second steps
(Champ)





Delta range and pointing per ms along-track error (Champ)

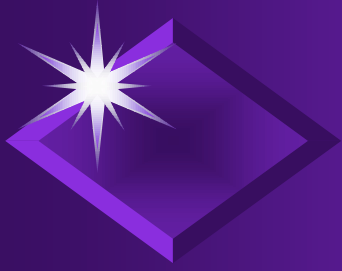




Maximum Prediction Errors

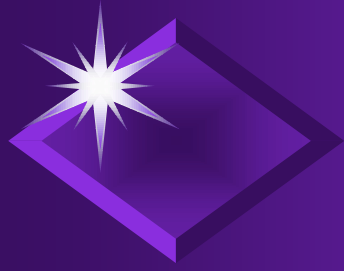
(Herstmonceaux)

- ◆ High-orbiting satellites: No problem (?)
- ◆ Stella, Starlette, Ajisai, Topex and Jason: < 5 ms
- ◆ ERS2, Envisat and GFO : < 30 ms
- ◆ Champ and Grace: < 40 ms
- ◆ Time bias functions for Champ and Grace: Problem
- ◆ Best prediction sets
 - ◆ ERS-2: GFZ
 - ◆ Envisat: Not ESOC



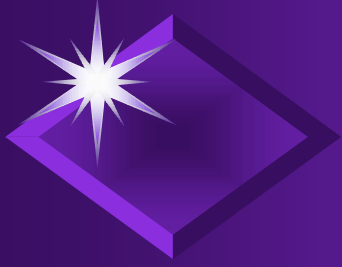
Prediction Quality (Grasse)

- ◆ Very good on Lageos and Etalon (?)
- ◆ Poor predictions on GPS and Etalon (?) for daylight tracking
- ◆ Generally sufficient for LEO except Envisat, Grace and Champ



Realtime noise rejection / data identification

- ◆ Visual inspection of observed – predicted
- ◆ Histogram within window
- ◆ Direct comparison of obs-pred
- ◆ Convert obs-pred into \hat{y}_t , compare or form histogram (does not work well around C.A)
(Grasse, Zimmerwald)
- Improve predictions with realtime \hat{y}_t



Current limitations

- ◆ Pointing precision
- ◆ Noise
- ◆ Predictions
 - ◆ Range (time bias)
 - ◆ Position (?)
- ◆ Man power
- ◆ Schedule (high orbit satellites skipped when LEOs are around)



NASA SLR Daytime Tracking

Successful daytime tracking requires a system design approach concentrating on Signal-to-Noise ratio.

No one component will enable effective daytime operations unless the remaining system, both HW and SW, is capable.

- Experienced, well trained operators
- 10Å daylight filter (~ 65% transmission)
- Triple gated receive signal (+/- 40 nsec around signal)
- 532 nm “Peaked” transmit/receive optics
- Variable receive iris
- Telescope shroud to limit off axis light to 10 degrees
- Variable optical ND filter for receive signal amplitude control



NASA SLR Daytime Tracking

- Precise satellite pointing vectors
- Precision transmit/receive boresight
- Calibrated Constant Fraction Discriminator
- Precision mount pointing performance (± 2.0 arcsec)
- 30 arcsecond transmit beam divergence
- Precise star calibration
- Daytime to nighttime focus adjustment
- 0.76 meter Receive Telescope
- 100 millijoule, 200ps laser

