



Sports and Leisure Market Potential

Yavapai-Prescott

Prepared by Esri

Demographic Summary		2023	2028
Population		201	198
Population 18+		170	168
Households		63	62
Median Household Income		\$51,738	\$59,793
Product/Consumer Behavior	Expected Number of Adults/HHs	Percent	MPI
Participated in Aerobics/12 Mo	13	7.6%	92
Participated in Archery/12 Mo	3	1.8%	73
Participated in Backpacking/12 Mo	7	4.1%	116
Participated in Baseball/12 Mo	3	1.8%	69
Participated in Basketball/12 Mo	4	2.4%	41
Participated in Bicycling (Mountain)/12 Mo	5	2.9%	82
Participated in Bicycling (Road)/12 Mo	23	13.5%	112
Participated in Boating (Power)/12 Mo	12	7.1%	147
Participated in Bowling/12 Mo	13	7.6%	114
Participated in Canoeing or Kayaking/12 Mo	14	8.2%	110
Participated in Fishing (Fresh Water)/12 Mo	25	14.7%	140
Participated in Fishing (Salt Water)/12 Mo	9	5.3%	154
Participated in Football/12 Mo	4	2.4%	99
Participated in Frisbee/12 Mo	6	3.5%	103
Participated in Golf/12 Mo	15	8.8%	111
Participated in Hiking/12 Mo	28	16.5%	87
Participated in Horseback Riding/12 Mo	3	1.8%	92
Participated in Hunting w/Rifle/12 Mo	7	4.1%	122
Participated in Hunting w/Shotgun/12 Mo	4	2.4%	95
Participated in Ice Skating/12 Mo	2	1.2%	53
Participated in Jogging or Running/12 Mo	11	6.5%	57
Participated in Motorcycling/12 Mo	7	4.1%	156
Participated in Pilates/12 Mo	5	2.9%	105
Participated in Ping Pong/12 Mo	3	1.8%	51
Participated in Rock Climbing/12 Mo	2	1.2%	76
Participated in Roller Skating/12 Mo	1	0.6%	37
Participated in Skiing (Downhill)/12 Mo	4	2.4%	91
Participated in Soccer/12 Mo	3	1.8%	56
Participated in Softball/12 Mo	2	1.2%	72
Participated in Swimming/12 Mo	28	16.5%	109
Participated in Target Shooting/12 Mo	10	5.9%	118
Participated in Tennis/12 Mo	6	3.5%	92
Participated in Volleyball/12 Mo	2	1.2%	50
Participated in Walking for Exercise/12 Mo	57	33.5%	99
Participated in Weight Lifting/12 Mo	21	12.4%	88
Participated in Yoga/12 Mo	14	8.2%	75
Participated in Zumba/12 Mo	4	2.4%	76
Spent \$1-99 on Sports/Recreation Equipment/12 Mo	11	6.5%	93
Spent \$100-249 on Sports/Recreation Equipment/12 Mo	11	6.5%	103
Spent \$250+ on Sports/Recreation Equipment/12 Mo	18	10.6%	104
Attend College Basketball Game/12 Mo	1	0.6%	53
Attend College Football Game/12 Mo	3	1.8%	85
Attend High School Sports Events/12 Mo	3	1.8%	62
Attend MLB Regular Season Baseball Game/12 Mo	3	1.8%	67
Attend Sports Events	9	5.3%	47
Listen to Sports on Radio	10	5.9%	67
Watch Alpine Skiing or Ski Jumping on TV	3	1.8%	60

Data Note: An MPI (Market Potential Index) measures the relative likelihood of the adults or households in the specified trade area to exhibit certain consumer behavior or purchasing patterns compared to the U.S. An MPI of 100 represents the U.S. average.

Source: These data are based upon national propensities to use various products and services, applied to local demographic composition. Usage data were collected by MRI-Simmons in a nationally representative survey of U.S. households. Esri forecasts for 2023 and 2028.

October 28, 2023

Product/Consumer Behavior	Expected Number of Adults/HHs	Percent	MPI
Watch Auto Racing (Not NASCAR) on TV	9	5.3%	126
Watch Bicycle Racing on TV	3	1.8%	87
Watch Bowling on TV	3	1.8%	79
Watch Boxing on TV	10	5.9%	94
Watch College Basketball on TV	15	8.8%	73
Watch College Football on TV	43	25.3%	95
Watch Esports on TV	4	2.4%	74
Watch Figure Skating on TV	6	3.5%	69
Watch Fishing on TV	8	4.7%	146
Watch Gymnastics on TV	7	4.1%	85
Watch High School Sports on TV	4	2.4%	52
Watch Horse Racing (at Track or OTB) on TV	7	4.1%	147
Watch International Soccer on TV	6	3.5%	61
Watch LPGA Golf on TV	4	2.4%	80
Watch Marathon/Triathlon/Obstacle Race on TV	2	1.2%	93
Watch Men`s Tennis on TV	9	5.3%	78
Watch MLB Playoffs/World Series Baseball on TV	24	14.1%	88
Watch MLB Regular Season Baseball on TV	31	18.2%	98
Watch MLS Soccer on TV	6	3.5%	73
Watch Motorcycle Racing on TV	3	1.8%	109
Watch NASCAR Auto Racing on TV	24	14.1%	181
Watch NBA Playoffs or Finals Basketball on TV	18	10.6%	74
Watch NBA Regular Season Basketball on TV	15	8.8%	64
Watch NCAA Tournament Basketball on TV	12	7.1%	68
Watch NFL Playoffs or Super Bowl Football on TV	60	35.3%	108
Watch NFL Sun/Mon/Thu Night Football Games on TV	57	33.5%	104
Watch NFL Weekend Football Games on TV	53	31.2%	103
Watch NHL Playoffs/Stanley Cup Ice Hockey on TV	14	8.2%	115
Watch NHL Regular Season Ice Hockey on TV	13	7.6%	99
Watch Oth Mixed Martial Arts (MMA) on TV	6	3.5%	123
Watch PGA Golf on TV	28	16.5%	131
Watch Pro Beach Volleyball on TV	2	1.2%	64
Watch Pro Bull Riding on TV	7	4.1%	164
Watch Rodeo on TV	4	2.4%	134
Watch Sports on TV	107	62.9%	102
Watch Summer Extreme Sports on TV	7	4.1%	235
Watch Summer Olympics on TV	16	9.4%	84
Watch Track & Field on TV	4	2.4%	73
Watch U.S. Men`s Soccer National Team on TV	4	2.4%	66
Watch U.S. Women`s Soccer National Team on TV	3	1.8%	52
Watch Ultimate Fighting Championship (UFC) on TV	8	4.7%	107
Watch Winter Extreme Sports on TV	7	4.1%	214
Watch Winter Olympics on TV	10	5.9%	77
Watch WNBA Basketball on TV	4	2.4%	87
Watch Women`s Tennis on TV	11	6.5%	97
Watch World Cup Soccer on TV	6	3.5%	66
Watch Wrestling (WWE) on TV	6	3.5%	91
College Basketball Super Fan (10-10 on 10 Scale)	3	1.8%	63
College Football Super Fan (10-10 on 10 Scale)	10	5.9%	106
Golf Super Fan (10-10 on 10 Scale)	3	1.8%	111
High School Sports Super Fan (10-10 on 10 Scale)	3	1.8%	86
Intl Soccer Super Fan (10-10 on 10 Scale)	2	1.2%	52
MLB Super Fan (10-10 on 10 Scale)	7	4.1%	99
MLS Soccer Super Fan (10-10 on 10 Scale)	1	0.6%	50
NASCAR Super Fan (10-10 on 10 Scale)	4	2.4%	148
NBA Super Fan (10-10 on 10 Scale)	5	2.9%	76
NFL Super Fan (10-10 on 10 Scale)	18	10.6%	113
NHL Super Fan (10-10 on 10 Scale)	5	2.9%	132
Pro Wrestling Super Fan (10-10 on 10 Scale)	1	0.6%	49

Data Note: An MPI (Market Potential Index) measures the relative likelihood of the adults or households in the specified trade area to exhibit certain consumer behavior or purchasing patterns compared to the U.S. An MPI of 100 represents the U.S. average.

Source: These data are based upon national propensities to use various products and services, applied to local demographic composition. Usage data were collected by MRI-Simmons in a nationally representative survey of U.S. households. Esri forecasts for 2023 and 2028.



Product/Consumer Behavior	Expected		MPI
	Number of Adults/HHs	Percent	
Member of AARP	41	24.1%	144
Member of Church Board	4	2.4%	89
Member of Fraternal Order	8	4.7%	192
Member of Religious Club	3	1.8%	64
Member of Union	6	3.5%	76
Member of Veterans Club	10	5.9%	232
Participate in Indoor Gardening or Plant Care	26	15.3%	95
Attended Adult Education Course/12 Mo	15	8.8%	80
Visited Aquarium/12 Mo	8	4.7%	84
Went to Art Gallery/12 Mo	14	8.2%	115
Attended Auto Show/12 Mo	11	6.5%	143
Did Baking/12 Mo	55	32.4%	102
Barbecued/12 Mo	56	32.9%	104
Went to Bar or Night Club/12 Mo	24	14.1%	87
Went to Beach/12 Mo	39	22.9%	82
Played Billiards or Pool/12 Mo	3	1.8%	41
Played Bingo/12 Mo	6	3.5%	101
Did Birdwatching/12 Mo	15	8.8%	121
Played Board Game/12 Mo	24	14.1%	62
Read Book/12 Mo	66	38.8%	99
Participated in Book Club/12 Mo	6	3.5%	89
Went on Overnight Camping Trip/12 Mo	25	14.7%	109
Played Cards/12 Mo	21	12.4%	68
Played Chess/12 Mo	3	1.8%	45
Played Computer Game Offline (w/Software)/12 Mo	16	9.4%	108
Played Computer Game Online/12 Mo	29	17.1%	110
Cooked for Fun/12 Mo	41	24.1%	87
Did Crossword Puzzle/12 Mo	32	18.8%	142
Danced or Went Dancing/12 Mo	9	5.3%	82
Attended Dance Performance/12 Mo	5	2.9%	113
Dined Out/12 Mo	89	52.4%	100
Flew a Drone/12 Mo	4	2.4%	93
Attended State or County Fair/12 Mo	12	7.1%	98
Participated in Fantasy Sports League/12 Mo	7	4.1%	88
Did Furniture Refinishing/12 Mo	7	4.1%	87
Gambled at Casino/12 Mo	15	8.8%	82
Gambled in Las Vegas/12 Mo	4	2.4%	74
Participated in Genealogy/12 Mo	8	4.7%	93
Attended Horse Races/12 Mo	3	1.8%	110
Participated in Karaoke/12 Mo	4	2.4%	73
Bought Lottery Ticket/12 Mo	60	35.3%	112
Played Lottery 6+ Times/30 Days	22	12.9%	132
Bought Daily Drawing Lottery Ticket/12 Mo	5	2.9%	93
Bought Instant Game Lottery Ticket/12 Mo	31	18.2%	100
Bought Mega Millions Lottery Ticket/12 Mo	29	17.1%	105
Bought Powerball Lottery Ticket/12 Mo	32	18.8%	107
Attended Movie/6 Mo	58	34.1%	92
Attended Movie 1+ Times Wk/90 Days	1	0.6%	71
Attended Movie 2-3 Times Month/90 Days	1	0.6%	47
Attended Movie 1 Time Month/90 Days	3	1.8%	67
Attended Movie < 1 Time Month/90 Days	43	25.3%	93
Saw Action Genre Movie at Theater/6 Mo	14	8.2%	80
Saw Adventure Genre Movie at Theater/6 Mo	15	8.8%	85

Data Note: An MPI (Market Potential Index) measures the relative likelihood of the adults or households in the specified trade area to exhibit certain consumer behavior or purchasing patterns compared to the U.S. An MPI of 100 represents the U.S. average.

Source: These data are based upon national propensities to use various products and services, applied to local demographic composition. Usage data were collected by MRI-Simmons in a nationally representative survey of U.S. households. Esri forecasts for 2023 and 2028.



Sports and Leisure Market Potential

Yavapai-Prescott

Prepared by Esri

Product/Consumer Behavior	Expected		MPI
	Number of Adults/HHs	Percent	
Saw Animation Genre Movie at Theater/6 Mo	8	4.7%	96
Saw Biography Genre Movie at Theater/6 Mo	2	1.2%	48
Saw Comedy Genre Movie at Theater/6 Mo	12	7.1%	74
Saw Crime Genre Movie at Theater/6 Mo	8	4.7%	85
Saw Drama Genre Movie at Theater/6 Mo	11	6.5%	73
Saw Family Genre Movie at Theater/6 Mo	6	3.5%	120
Saw Fantasy Genre Movie at Theater/6 Mo	6	3.5%	71
Saw Horror Genre Movie at Theater/6 Mo	3	1.8%	48
Saw Romance Genre Movie at Theater/6 Mo	3	1.8%	79
Saw Science Fiction Genre Movie at Theater/6 Mo	5	2.9%	62
Saw Thriller Genre Movie at Theater/6 Mo	8	4.7%	95
Went to Museum/12 Mo	13	7.6%	72
Attended Classical Music/Opera Performance/12 Mo	5	2.9%	113
Attended Country Music Performance/12 Mo	7	4.1%	121
Attended Rock Music Performance/12 Mo	7	4.1%	70
Played Musical Instrument/12 Mo	11	6.5%	76
Did Painting/Drawing/Sculpting/12 Mo	13	7.6%	73
Did Photo Album or Scrapbooking/12 Mo	5	2.9%	66
Did Photography/12 Mo	17	10.0%	88
Did Sudoku Puzzle/12 Mo	15	8.8%	92
Participated in Tailgating/12 Mo	3	1.8%	67
Went to Live Theater/12 Mo	6	3.5%	52
Visited Theme Park/12 Mo	14	8.2%	71
Visited Theme Park 5+ Days/12 Mo	3	1.8%	70
Participated in Trivia Games/12 Mo	11	6.5%	84
Played (Console) Video or Electronic Game/12 Mo	11	6.5%	50
Played (Portable) Video or Electronic Game/12 Mo	4	2.4%	35
Visited Indoor Water Park/12 Mo	2	1.2%	68
Did Woodworking/12 Mo	18	10.6%	187
Went to Zoo/12 Mo	11	6.5%	61
Bought 1-2 DVDs/30 Days	6	3.5%	138
Bought 3+ DVDs/30 Days	7	4.1%	197
Rented 1 DVD (Movie or Other Video)/30 Days	3	1.8%	89
Rented 2 DVDs (Movie or Other Video)/30 Days	5	2.9%	184
Rented 3+ DVDs (Movie or Other Video)/30 Days	7	4.1%	150
Rented Action or Adventure Movie/30 Days	34	20.0%	120
Rented Classic Movie/30 Days	11	6.5%	149
Rented Comedy Movie/30 Days	26	15.3%	116
Rented Drama Movie/30 Days	25	14.7%	136
Rented Family or Children`s Movie/30 Days	9	5.3%	98
Rented Foreign Movie/30 Days	3	1.8%	90
Rented Horror Movie/30 Days	8	4.7%	97
Rented Musical Movie/30 Days	4	2.4%	109
Rented News or Documentary Movie/30 Days	10	5.9%	160
Rented Romance Movie/30 Days	12	7.1%	165
Rented Science Fiction Movie/30 Days	11	6.5%	120
Rented TV Show Movie/30 Days	15	8.8%	144
Rented Western Movie/30 Days	7	4.1%	222
Rented/Purchased DVD/Blu-Ray from Amazon/30 Days	19	11.2%	95
Rented/Purchased DVD/Blu-Ray from Netflix/30 Days	9	5.3%	132
Rented/Purchased DVD/Blu-Ray from Redbox/30 Days	12	7.1%	111

Data Note: An MPI (Market Potential Index) measures the relative likelihood of the adults or households in the specified trade area to exhibit certain consumer behavior or purchasing patterns compared to the U.S. An MPI of 100 represents the U.S. average.

Source: These data are based upon national propensities to use various products and services, applied to local demographic composition. Usage data were collected by MRI-Simmons in a nationally representative survey of U.S. households. Esri forecasts for 2023 and 2028.

October 28, 2023



Sports and Leisure Market Potential

Yavapai-Prescott

Prepared by Esri

Product/Consumer Behavior	Expected		MPI
	Number of Adults/HHs	Percent	
Bought Children`s Toy or Game/12 Mo	56	32.9%	86
Spent \$1-49 on Toys or Games for Child/12 Mo	8	4.7%	66
Spent \$50-99 on Toys or Games for Child/12 Mo	4	2.4%	74
Spent \$100-199 on Toys or Games for Child/12 Mo	13	7.6%	99
Spent \$200-499 on Toys or Games for Child/12 Mo	19	11.2%	102
Spent \$500+ on Toys or Games for Child/12 Mo	9	5.3%	90
Bought Infant Toy/12 Mo	12	7.1%	99
Bought Pre-School Toy/12 Mo	10	5.9%	81
Bought Boy Action Figure for Child/12 Mo	9	5.3%	72
Bought Girl Action Figure for Child/12 Mo	7	4.1%	133
Bought Action Game for Child/12 Mo	5	2.9%	122
Bought Bicycle for Child/12 Mo	6	3.5%	62
Bought Board Game for Child/12 Mo	23	13.5%	90
Bought Builder Set for Child/12 Mo	5	2.9%	52
Bought Car for Child/12 Mo	9	5.3%	71
Bought Construction Toy for Child/12 Mo	12	7.1%	101
Bought Fashion Doll for Child/12 Mo	5	2.9%	65
Bought Large/Baby Doll for Child/12 Mo	11	6.5%	99
Bought Doll Accessories for Child/12 Mo	9	5.3%	136
Bought Doll Clothing for Child/12 Mo	5	2.9%	81
Bought Educational Toy for Child/12 Mo	19	11.2%	78
Bought Electronic Doll or Animal for Child/12 Mo	3	1.8%	69
Bought Electronic Game for Child/12 Mo	7	4.1%	73
Bought Mechanical Toy for Child/12 Mo	4	2.4%	60
Bought Model Kit or Set for Child/12 Mo	4	2.4%	64
Bought Plush Doll or Animal for Child/12 Mo	16	9.4%	94
Bought Sound Game for Child/12 Mo	2	1.2%	94
Bought Water Toy for Child/12 Mo	12	7.1%	86
Bought Word Game for Child/12 Mo	4	2.4%	103
Bought Digital Book/12 Mo	25	14.7%	78
Bought Hardcover Book/12 Mo	42	24.7%	91
Bought Paperback Book/12 Mo	52	30.6%	90
Bought 1-3 Books/12 Mo	40	23.5%	110
Bought 4-6 Books/12 Mo	12	7.1%	59
Bought 7+ Books/12 Mo	33	19.4%	93
Bought Fiction Book/12 Mo	50	29.4%	93
Bought Non-Fiction Book/12 Mo	42	24.7%	83
Bought Biography/12 Mo	16	9.4%	102
Bought Children`s Book/12 Mo	15	8.8%	85
Bought Cookbook/12 Mo	16	9.4%	134
Bought History Book/12 Mo	13	7.6%	74
Bought Mystery Book/12 Mo	27	15.9%	128
Bought Novel/12 Mo	25	14.7%	89
Bought Religious Book (Not Bible)/12 Mo	9	5.3%	86
Bought Romance Book/12 Mo	11	6.5%	108
Bought Science Fiction Book/12 Mo	7	4.1%	60
Bought Personal/Business Self-Help Book/12 Mo	12	7.1%	84
Bought Travel Book/12 Mo	4	2.4%	130
Purchased Greeting Card/6 Mo	90	52.9%	98
Bought Book from Barnes & Noble Store/12 Mo	15	8.8%	85
Bought Book from Oth Book Store/12 Mo	13	7.6%	79
Bought Book from Amazon Online/12 Mo	50	29.4%	82
Bought Book from Barnes & Noble Online/12 Mo	5	2.9%	114
Bought Book from iTunes/Apple Books/12 Mo	3	1.8%	108
Listened to Audiobook/6 Mo	9	5.3%	64

Data Note: An MPI (Market Potential Index) measures the relative likelihood of the adults or households in the specified trade area to exhibit certain consumer behavior or purchasing patterns compared to the U.S. An MPI of 100 represents the U.S. average.

Source: These data are based upon national propensities to use various products and services, applied to local demographic composition. Usage data were collected by MRI-Simmons in a nationally representative survey of U.S. households. Esri forecasts for 2023 and 2028.

October 28, 2023