UC SAN DIEGO DEPARTMENT OF VISUAL ARTS

STUDIO MAJOR

For Students Declared Fall 2016 to Spring 2021

Major Code: VA28

The major in studio arts is designed for students who intend to become creative artists or for those who are pursuing a career where a fine arts background is desired. The program addresses painting, drawing, sculpture, performance, installation, media and new genres in a manner that supports cross-disciplinary practices. The curriculum combines hands-on experiences with the development of technical and conceptual skills considered in the context of art history, criticism, theory, and the issues and ideas explored in contemporary art practice. Advanced classes emphasize the intellectual and creative skills necessary for independent production and graduate study.

LOWER DIVISION	6 courses / 24 units
UPPER DIVISION	12 courses / 48 units
TOTAL COURSES REQUIRED	**18 courses / 72 units**

ALL COURSES TAKEN FOR MAJOR REQUIREMENTS MUST BE TAKEN FOR A **LETTER GRADE**, AND ONLY GRADES OF **C- OR BETTER** WILL BE ACCEPTED. REFER TO COURSE DESCRIPTIONS FOR ENFORCED PREREQUISITES.

◆Indicates Production Course, enrollment in production courses is limited to two per quarter

FOUNDATION LEVEL (6 courses/24 units)

VIS 80	Introduction to the Studio Major
VIS 22	Formations of Modern Art
VIS 11	Introduction to Visual Arts

Choose two Art Making courses:

VIS 1	Introduction to Art-Making: 2-Dimensional Practices
VIS 2	Introduction to Art-Making: Motion and Time-Based Art
VIS 3	Introduction to Art-Making: 3-Dimensional Practices
VIS 41	Design Communication
VIS 60	Introduction to Digital Photography
VIS 70N	Introduction to Media

Choose one History course:

VIS 20	Introduction to Art History
VIS 21A	Introduction to the Art of the Americas
VIS 21B	Introduction to Asian Art
VIS 84	History of Film

INTERMEDIATE LEVEL (6 courses/24 units)

Choose three Group A courses:

VIS 105A◆	Drawing: Representing the Subject
VIS 105D◆	Aesthetics of Chinese Calligraphy
VIS 106A◆	Painting: Image Making
VIS 107A◆	Sculpture: Making the Object

Choose two Group B courses:

VIS 105B◆	Drawing: Practices and Genre
VIS 106B◆	Painting: Practices and Genre
VIS 107B◆	Sculpture: Practices and Genre
VIS 105E◆	Chinese Calligraphy as Installation

Choose one Interdisciplinary course:

VIS 100◆	Introduction to Public Culture
VIS 102◆	Cross-Border Urbanization
VIS 142◆	Practices in Computing Arts
VIS 147A◆	Electronic Technologies for Art I
VIS 164◆	Photographic Strategies
VIS 165◆	Camera Techniques: Analog Futures

HISTORY AND THEORY (3 courses/12 units)

Choose three from:

Any Upper Division Art History Course VIS 120-129
Any Upper Division Film Studies Course VIS 151-159, 194S

ADVANCED LEVEL (3 courses/12 units)

Choose one Art Making course:

VIS 105C◆	Drawing: Portfolio Projects
VIS 106C◆	Painting: Portfolio Projects
VIS 107C◆	Sculpture: Portfolio Projects

Choose two Interdisciplinary courses:

VIS 108◆	Advanced Projects in Art
VIS 109◆	Advanced Projects in Media
VIS 110 A-K◆	Advanced: Various Topics
VIS 110 M&N◆	Studio Honors
VIS 130◆	Special Projects in Visual Arts
VIS 131◆	Special Projects in Media
VIS 132◆	Installation Production and Studio
VIS 143◆	Virtual Environments
VIS 145A◆	Time & process Based Digital Media
VIS 145B◆	Time & Process Based Digital Media
VIS 147B◆	Electronic Technologies for Art II
VIS 148◆	Visualizing Art Practice
VIS 149◆	Seminar in Contemporary Computer Topics
VIS 167◆	Social Engagement & Photography
VIS 168◆	Pictorialism and Constructed Reality
VIS 185◆	Senior Media Projects
VIS 199◆	Special Studies in Visual Arts

Note: The Studio Honors sequence, VIS 110M and N, count as one course towards the fulfillment of an Advanced Level requirement.