

# Local Incident Commander Briefing to IMT

The Incident Briefing, ICS-201 form provides the basis for the local incident commander to brief the incoming team.

## Briefing Information

Forms Available or Attached: <input type="checkbox"/> ICS 201 <input type="checkbox"/> ICS 207 <input type="checkbox"/> ICS 209	<input type="checkbox"/> ICS 215 <input type="checkbox"/> ICS 220 <input type="checkbox"/> Weather Forecast	Other Attachments: <input type="checkbox"/> Map of Fire <input type="checkbox"/> Aerial Photos
Fire Start Date:		
Time:		
Fire Cause:		
Fuels Ahead of Fire:		
Fuels at Fire:		
Fire Behavior:		
Fire Spread:		
Natural Barriers:		
Anchor Points:		
Perimeter Secured, Control/Mitigation Efforts Taken, and Containment Status:		
Life, Improvements, Resources and Environmental Issues:		

Weather Forecast:		
ICP:	Established <input type="checkbox"/>	Possible <input type="checkbox"/>
Base:	<input type="checkbox"/>	<input type="checkbox"/>
Camp(s):	<input type="checkbox"/>	<input type="checkbox"/>
Staging Area(s):	<input type="checkbox"/>	<input type="checkbox"/>
Copy Machine Available <span style="float: right;"><input type="checkbox"/> Yes    <input type="checkbox"/> No</span>		
Safety Issues: <span style="float: right;">EMS in Place: <input type="checkbox"/> Yes    <input type="checkbox"/> No</span>		
Air Operations Effectiveness to Date:		
Air Related Issues and Restrictions:		
Hazards (Aircraft and People):		
Access from Base to Line:		
Personnel and Equipment on Incident (Status and Condition):		
Personnel and Equipment Ordered:		
Cooperating and Assisting Agencies on Scene:		
Helibase/Helispot Location:		

Crash Fire Protection at Helibase:
Medivac Arrangement:
Communication System in Use: <input type="checkbox"/> Radio <input type="checkbox"/> Telephone <input type="checkbox"/> Cell Phone
Water Availability:
Review of Incident Action Plan; Copy of Approved Wildfire Decision Support System Published Decision:
Smoke Conditions:
Local Political Issues:
Damage Assessment Needs:
Security Problems: