

Gym Schedule

September 2024

GYM SCHEDULE IS SUBJECT TO CHANGE WITHOUT NOTICE						
Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
1 8:00a - 5:45p BASKETBALL	2 Labor Day BUILDING CLOSED	3 6:00a - 8:30a BASKETBALL 3:00p - 6:00p BASKETBALL 6:30p - 8:45p VOLLEYBALL	4 6:00a - 8:30a BASKETBALL 3:00p - 8:45p BASKETBALL	5 6:00a - 8:30a BASKETBALL 3:00p - 5:00p BASKETBALL 6:30p - 8:45p VOLLEYBALL	6:00a - 8:30a BASKETBALL 11:30a - 4:30p BASKETBALL	7 6:15p - 7:45p BASKETBALL
8:00a - 12:30p BASKETBALL	9 6:00a - 8:30a BASKETBALL 7:00p - 8:45p BASKETBALL	10 6:00a - 8:30a BASKETBALL 3:00p - 6:00p BASKETBALL 6:30p - 8:45p VOLLEYBALL	11 6:00a - 8:30a BASKETBALL 7:00p - 8:45p BASKETBALL	12 6:00a - 8:30a BASKETBALL 3:00p - 5:00p BASKETBALL 6:30p - 8:45p VOLLEYBALL	13 6:00a - 8:30a BASKETBALL 11:30a - 4:30p BASKETBALL	14 6:15p - 7:45p BASKETBALL
15 8:00a - 12:30p BASKETBALL	16 6:00a - 8:30a BASKETBALL 7:00p - 8:45p BASKETBALL	6:00a - 8:30a BASKETBALL 3:00p - 6:00p BASKETBALL 6:30p - 8:45p VOLLEYBALL	18 6:00a - 8:30a BASKETBALL 7:00p - 8:45p BASKETBALL	19 6:00a - 8:30a BASKETBALL 3:00p - 5:00p BASKETBALL 6:30p - 8:45p VOLLEYBALL	20 6:00a - 8:30a BASKETBALL 1:00p - 4:30p BASKETBALL	21 6:15p - 7:45p BASKETBALL
8:00a - 12:30p BASKETBALL	23 6:00a - 8:30a BASKETBALL 7:00p - 8:45p BASKETBALL	6:00a - 8:30a BASKETBALL 3:00p - 6:00p BASKETBALL 6:30p - 8:45p VOLLEYBALL	25 6:00a - 8:30a BASKETBALL 7:00p - 8:45p BASKETBALL	26 6:00a - 8:30a BASKETBALL 3:00p - 5:00p BASKETBALL 6:30p - 8:45p VOLLEYBALL	27 6:00a - 8:30a BASKETBALL 1:00p - 4:30p BASKETBALL	28 6:15p - 7:45p BASKETBALL
29 8:00a - 12:30p BASKETBALL	30 6:00a - 8:30a BASKETBALL 7:00p - 8:45p BASKETBALL					
		 NOTE Open Basketball is available for all ages. Children age 11 and younger must be accompanied by a guardian age 16 & over. *Basketball hours indicate 1/2 court only. Open Volleyball is available for ages 16 & up only. NO INSTRUCTION OR ORGANIZED PRACTICE ALLOWED DURING OPEN GYM. FOR RENTAL INFO SEND AN EMAIL TO present the property of the proper				TO pradow@pwcgov.org