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ANNOUNCER:
From your friends at PBS Kids.
MALIK/ZADIE/ZEKE:
We are the Wombats!
MALIK: Malik!
ZADIE: Zadie!
ZEKE: Zeke!
And my stuffie, Snout.
ALL:
♪ And you are our Wombuddies ♪
♪ Best-ever friends ♪
♪ Can you come,
won't you come? ♪
♪ Come to our playdate ♪
♪ We'll sing and dance
and play pretend ♪
♪ Can you come,
won't you come? ♪
♪ Come to our playdate ♪
♪ Come on, Wombuddies! ♪
♪ Can you come,
won't you come? ♪
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♪ Come to our playdate. ♪
MALIK:
"Detective Playdate."
ZADIE: Wombuddies, whenever
you hear this sound...
(bells chime)
...we're going to ask you
to do or say something.
ZEKE: Welcome to
our detective playdate,
which will be super fun.
ZADIE: Today we're gonna
help Mr. E discover
what's causing a mysterious...
(singing loudly):
♪ Noise. ♪
ZEKE: Ah! Stop!
You're hurting my ears!
MALIK: Will you be detectives
with us, Wombuddies?
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And help us find out what's causing the noise

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that's bothering Mr. E?
(bells chime)
MALIK:
Yahoo!
Okay, so the first thing
that detectives do is...
ZEKE:
Put on detective hats?
MALIK: Nope,
detectives don't need hats.
They just need to ask questions and look for clues.
ZADIE:
Let's call Mr. E and ask him
about the strange noise
he's been hearing.
(footsteps run, button clicks)
(kazoo plays fanfare,
intercom feedback squeaks)
MR. E (over intercom):
Hello, it's Mr. E
from the Everything Emporium,
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where we sell everything,

except polka-dotty socks.

We're all out of those, today.

Who's calling, please?

ZADIE: It's us, Mr. E.

Detectives Zadie, Malik, Zeke

and the Detective Wombuddies.

You asked us to do some detective work for you?

MR. E (over intercom):
Indeedy, I did.

I want you to find out what's causing

that strange, mystifying, creepy-crawly noise!

ZADIE: Can you describe this noise, Mr. E?

MR. E: Well, like I said, it's strange and creepy-crawly.

Listen!

MALIK: Mr. E, we're not hearing a noise.

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MR. E (over intercom):
That's the problem!

It's not an all-the-time noise.

It's a some-of-the-time noise.

You never know when it's gonna...

(clacking four times, rattling)

MR. E:
There! Did you hear the noise?
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Ooh, it makes my skin shiver.
(gasps)

'Cause I don't know what's causing it.

That's why I need your help!

(clacking four times, rattling)

MALIK: Huh. I don't think I've ever heard that noise before.

Time for us detectives to gather some clues.

ZADIE: We're on it, Mr. E.

We'll call you when we find out

what's causing the mysterious noise. Bye.

MR. E: (exclaims)
Thank you bigly! Ta-ta!

(kazoo blows)

ZADIE: First clue, it sounded kind of close, right?

So it must be coming from the Treeborhood.

(paper rustling, pen clicks)

MALIK: Writing that down on my detective pad.

(scribbling)
"Clue Number One:

Sound is coming from the Treeborhood."

(clacking four times, rattling)

ZEKE:

There it is again!

The mysterious noise!

ZADIE:

That's our next clue.

Like Mr. E said,

it's not an all-the-time sound.

We just hear it some of the time.

MALIK (scribbling): "Clue number two,

a sound you only hear sometimes."

ZEKE: Let's listen closely, Detective Wombuddies,

and see if we can hear more clues.

(bells chime)

(clacking four times, rattling)

ZADIE:

Aha! Clue Number Three.

(bell dings)

It's actually
two different sounds.

First a clack, clack, clack, clack,

ZEKE: Then a long...
(hisses)

MALIK: Let's all try and make the sound.

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Make the sound with us,
Detective Wombuddies.
(bells chime)
MALIK/ZADIE/ZEKE:
Clack. Clack. Clack.
(kids hissing)
Clack. Clack. Clack.
(kids hissing)
Clack. Clack. Clack.
(kids hissing)
MALIK:
Yeah!
That sounds just like the
mysterious noise, Wombuddies.
ZADIE: Those clacks remind me
of something I've heard before.
Mmm...
(gasps)
Yes! I know what's causing
the clacking sound!
(footsteps running)
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(pans clattering)
ZADIE:
Those clacks sound like us...
(spoon banging pot)
...when we're making
a parade in our house!
(bangs pot loudly)
(shouting):
And banging a metal pot
with a spoon!
ZEKE:
But we're not making the sound.
Who else in the Treeborhood
could be banging on a metal pot?
MALIK:
Hmm...
ZADIE: There's lots of
metal pots and spoons
at the Eat'n'Greet Café.
Maybe it's the sound of Duffy
stirring cake batter in a bowl!
MALIK: Let's hop on over
and check it out.
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Hop with us,
Detective Wombuddies.
Or just clap along.
(bells chime)
MALIK/ZADIE/ZEKE:
♪ Hop, hop, hoppity hop ♪
♪ Searching for a sound ♪
♪ And we're never gonna stop. ♪
(door opens, footsteps running)
ZADIE: Here we are
at the Eat'n'Greet Café.
Let's see if it's Duffy who's
causing the mysterious noise.
(spoon beating
and scraping bowl)
MALIK:
Duffy is making a cake,
but her clacking on the bowl
doesn't sound at all like...
(clacking four times, rattling)
ZADIE:
That! Yeah.
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It doesn't sound like clack, clack, clack. MALIK: We also need to find out what's causing the... (rattling) ...hiss sound. ZADIE: It sort of sounds like water. From a hose. Maybe somebody's watering their plants? ZEKE: Oh! Oh! Ellie waters her plants. I know that because I help her sometimes. MALIK: Let's march on over to Ellie's. If you can't march, Wombuddies, just clap your hands. (bells chime) MALIK/ZADIE/ZEKE: ♪ March, march ♪ ♪ March-ity march ♪

♪ Searching for a sound ♪

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♪ And we're never gonna stop. ♪
ZEKE:
I see Ellie.
And she is watering her plants.
(water spraying and splashing)
ZADIE: But her hose makes a
glug-glug-glug-glug sound,
and not a long...
(hisses)
And there's no clack either.
We need to find something
that clacks and hisses.
(clacking four times)
ZADIE:
Listen. There it is again!
(rattling)
(keeping time with clanking):
Clack. Clack. Clack.
Hiss.
(rattling)
ZEKE: Make the sound with us,
Wombuddies.
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(bells chime)
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MALIK/ZADIE/ZEKE: Clack. Clack. Clack.

(wombats hiss, object rattles)

Clack. Clack. Clack.

(wombats hiss, object rattles)

## MALIK:

The mysterious noise sounds like

something hitting
something metal,

but it isn't Duffy clacking the bowl.

ZADIE: And the noise sounds like the water

coming out of the hose,

but it isn't Ellie
watering her plants.

Where else can we find water and hoses that make a hiss sound?

## ZEKE:

And metal things you can bang

to make a clack, clack,

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clack sound.
MALIK: Hmm... the Sow'n'Grow
Garden has all that stuff.
ZADIE:
Worth a try.
Let's stomp on down, Wombuddies.
(bells chime)
MALIK/ZADIE/ZEKE:
♪ Stomp, stomp, stompity stomp ♪
♪ Searching for a sound ♪
♪ And we're never gonna stop. ♪
(wind blowing)
ZEKE: Here we are
at the Sow'n'Grow Garden.
I hear the wind blowing.
MALIK: It's causing
the corn stalks to rustle.
(corn stalks rustling)
ZADIE: But I don't hear
the mysterious noise.
(sighs)
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I guess it's time to call Mr. E

and give him the bad news.

(footsteps walking)

(button clicks, kazoo plays fanfare)

MR. E (over intercom): Hello, it's Mr. E

from the Everything Emporium.

Happy to announce

that polka-dotty socks are back in stock!

Order yours today.

ZADIE: Hi, Mr. E. It's us, the detectives.

MR. E:

Excellent! Did you find out

what's causing
the mysterious noise?

ZADIE: We didn't.
(rattling)

And we looked everywhere.

(Wombats scream)

What's spraying us with water?

I'm getting wet.

MALIK: (gasps)
It's the mysterious noise!

Clack. Clack. Clack.
(object clanking four times)

(object rattling, Malik hissing)

Clack. Clack. Clack.
(object clanking four times)

(Malik hisses, object rattles)

ZADIE:

It's the sprinkler!

Spraying water on all the vegetables

and on us!

(sprinkler clanks four times,
rattling)

MALIK:

When the sprinkler moves,

it makes the clack, clack sound.

And when water comes out of the sprinkler,

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it makes the hiss sound.
ZEKE:
The water feels kind of good.
It's so hot out today.
MR. E:
Ah, thank you for solving
the mystery of
the mysterious noise.
I'll jump in my bathing suit
and be right over.
Bye!
(kazoo plays fanfare)
MALIK/ZADIE/ZEKE:
♪ Jump, jump ♪
♪ Jump in the spray ♪
♪ All the splooshy water ♪
♪ Makes us wanna play. ♪
ZADIE:
Join us, Wombuddies!
MALIK/ZADIE/ZEKE: ♪ Jump,
jump, jump in the spray ♪
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♪ All the splooshy water ♪

♪ Makes us wanna play! ♪

ZADIE: See you at our next playdate, Detective Wombuddies!

Bye!

ZADIE: Thanks for listening, Wombuddies.

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