



# Public Service Through Gaming Internship Program

The Public Service Through Gaming Internship Program (PSTG) is an opportunity for undergraduate and graduate students to contribute to the Arizona Department of Gaming's mission while developing professional skills for future public service employment.

## Mission

To ethically and effectively regulate gaming, event wagering & fantasy sports contests, horse racing, and unarmed combat sports, while ensuring that they are conducted in a socially responsible manner.

The Arizona Department of Gaming ("ADG" or "the Department") interns work in a fast-paced, collaborative environment. Their responsibilities vary but often include field work within ADG units, research, writing and outreach to external partners. Additionally, a significant amount of time is dedicated to learning about the gaming industry, its history and future trajectory.

The program also incorporates opportunities for professional and personal growth through training specifically geared toward the intern cohort for a future in public service. Interns will have the opportunity to network, learn office etiquette, conduct resume reviews and practice interviewing techniques. ADG requires interns to complete a learning agreement (if one is not provided through your university), a mid-point review and end-of-term evaluation. Interns are supervised by a full-time staff member on their team, in addition to having the support of an assigned mentor.

## Who Should Apply

PSTG actively recruits for diversity in our workplace, believing that a wide range of backgrounds, perspectives and experiences contribute to our vision to:

# Values

We act with integrity;  
Respect one another and those we serve;  
Strive for excellence;  
Succeed through diversity and teamwork.

We seek undergraduate and graduate students who have:

- A commitment to service.
- Strong written and oral communication.
- Analytical thinking.
- An ability to work well in teams.

There is no academic major the Department prefers over another—if you share our passion for service and are committed to developing your skillset while gaining valuable work experience, please apply.

## How We Work & Why

# Vision

World-Class Gaming Regulation  
for a Stronger Arizona

The Department is a hybrid work environment. Interns will be expected to work remotely with issued state equipment, but may have scheduled office hours intermittently determined by your supervisor. Interns will also be required to attend several field trips designed to help you better understand the workings of the agency and its larger role in serving the public. In the case of a statewide health emergency, hours and duty stations may be adjusted.

Our internship positions are designed to be part-time, 20-30 hours per week. However, we will work with individual applicants to meet hourly requirements if needed by their university or major. The majority of interns will work schedules throughout the normal work day (8am-5pm). Some units and tours/events require weekend and after hour participation. Work schedules for each intern will be discussed with the hiring supervisor before a position is offered. PSTG cannot accommodate any work schedules less than 20 hours per

week. Please see each team posting for specific needs for different roles and be sure to apply accordingly. Interns must be based in the Arizona with reliable transportation to the Phoenix office for the duration of the term.



**100 N. 15th Ave, Suite 202, Phoenix, AZ 85007**

## How to Apply

The Department recruits interns for the Spring, Summer and Fall semesters. To apply, you may, contact your Arizona university liaison (University of Arizona, Arizona State University, Northern Arizona University or Grand Canyon University), the Department's PSTG Coordinator or go to <https://gaming.az.gov/internship> and look for the "Public Service Internship Application."

Before applying, carefully read the descriptions of the units within the Department seeking interns. While each position requires a commitment to public service, each unit will post a short description of the skills and competencies necessary for each particular position. You may only apply to one internship per term but will have a chance to indicate your interest in other available positions on the application.

## Selection Process

The applicant review and selection process depends on the number of applicants. ADG will conduct interviews (including phone and video interviews) and have offers extended within a month after the application deadline. Applicants are encouraged to apply early for upcoming semesters to secure a spot.

## Contacts

Human Resources - Ryan Rules - [rruelas@azgaming.gov](mailto:rruelas@azgaming.gov)

PSTG Coordinator - Aiden Flemming - [afleming@azgaming.gov](mailto:afleming@azgaming.gov)

ADG Main Office - (602) 771-4263