

# ERRATA

## ERRATA

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## FOR

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## 1. Introduction

This document describes errata and clarifications for the TCG Trusted Platform Module Library Version 2.0 Revision 1.38 as published. The information in this document is likely – but not certain – to be incorporated into a future version of the specification. Suggested fixes proposed in this document may be modified before being published in a later TCG Specification. Therefore, the contents of this document are not normative and only become normative when included in an updated version of the published specification. Note that since the errata in this document are non-normative, the patent licensing rights granted by Section 16.4 of the Bylaws do not apply.

## 2. Errata

### 2.1 Object Derivation

#### 2.1.1 Introduction

This section summarizes errata with regards to Object Derivation in TPM2\_CreateLoaded(). For interoperability of Derived Objects, it is essential that all parties, given the same Derivation Parent and the same Derivation Parameters, derive the same key. Therefore, external software that uses the Library Spec reference code to implement Object Derivation outside of the TPM needs to consider the code fixes in this section as well.

#### 2.1.2 Incorrect KDF Seed

The reference code in Part 3, 12.9 TPM2\_CreateLoaded uses an incorrect key in the key derivation function (KDF) to generate a Derived Object. The reference code uses the Derivation Parent’s *seedValue* instead of the Derivation Parent’s *sensitive* value. This affects the key generation of all types of Derived Objects (TPM\_ALG\_SYMCIPHER, TPM\_ALG\_KEYEDHASH, and TPM\_ALG\_ECC).

This issue is caused by an incorrect parameter in the function call to DRBG\_InstantiateSeededKdf(). To fix this, the seed used for the KDF should be replaced with the *sensitive* value (see code fix in 2.1.2.1). The correct KDF parameters for Object derivation are specified in Part 1, 28.4 Entropy for Derived Objects.

##### 2.1.2.1 Code Fix

Part 3, 12.9.3 Detailed Actions (of TPM2\_CreateLoaded), line 73

```
DRBG_InstantiateSeededKdf((KDF_STATE *)rand,  
                           scheme->details.xor.hashAlg,  
                           scheme->details.xor.kdf,  
-                           &parent->sensitive.seedValue.b,  
+                           &parent->sensitive.sensitive.bits.b,  
                           &publicArea->unique.derive.label.b,  
                           &publicArea->unique.derive.context.b);
```

#### 2.1.3 Incorrect Label and Context

The reference code in Part 3, 12.9 TPM2\_CreateLoaded does not correctly include *label* and *context* in the key derivation function (KDF) when a Derived Object of the type TPM\_ALG\_ECC is generated.

The reference code reuses the *unique* field in the public area of the object to store the *label* and *context* parameters that are provided by the caller. However, the *unique* field is also used during the key generation to output the ECC public key. As a result, the *label* and *context* values are overwritten and incorrect parameters are used in the derivation of the *sensitive* value and *seedValue*. To fix this, a separate structure variable needs to be allocated to store *context* and *label* (see code fixes in 2.1.3.1).

##### 2.1.3.1 Code Fix

Part 3, 12.9.3 Detailed Actions (of TPM2\_CreateLoaded), line 16

```
TPMT_PUBLIC                               *publicArea;
```

```

RAND_STATE          randState;
RAND_STATE          *rand = &randState;
+ TPMS_DERIVE      labelContext;
// Input Validation

```

Part 3, 12.9.3 Detailed Actions (of TPM2\_CreateLoaded), line 66

```

        return RcSafeAddToResult(result, RC_CreateLoaded_inPublic);
// Process the template and sensitive areas to get the actual 'label' and
// 'context' values to be used for this derivation.
- result = SetLabelAndContext(publicArea, &in->inSensitive.sensitive.data);
+ result = SetLabelAndContext(&labelContext, publicArea,
+                             &in->inSensitive.sensitive.data);
if(result != TPM_RC_SUCCESS)
    return result;
// Set up the KDF for object generation

```

Part 3, 12.9.3 Detailed Actions (of TPM2\_CreateLoaded), line 73

```

DRBG_InstantiateSeededKdf((KDF_STATE *)rand,
                          scheme->details.xor.hashAlg,
                          scheme->details.xor.kdf,
                          &parent->sensitive.sensitive.bits.b,
-                          &publicArea->unique.derive.label.b,
-                          &publicArea->unique.derive.context.b);
+                          &labelContext.label.b,
+                          &labelContext.context.b);
// Clear the sensitive size so that the creation functions will not try
// to use this value.
in->inSensitive.sensitive.data.t.size = 0;

```

Part 4, 7.6.3.18 SetLabelAndContext(), line 1070

```

TPM_RC
SetLabelAndContext(
+ TPMS_DERIVE          *labelContext, // OUT: the recovered label and context
TPMT_PUBLIC           *publicArea,   // IN/OUT: the public area containing
// the unmarshaled template
TPM2B_SENSITIVE_DATA *sensitive     // IN: the sensitive data

```

Part 4, 7.6.3.18 SetLabelAndContext(), line 1077

```

TPM_RC          result;
INT32          size;
BYTE          *buff;
- TPM2B_LABEL   label;
+//
+ // In case neither the sensitive nor publicArea have a label or a context
+ labelContext->label.b.size = 0;
+ labelContext->context.b.size = 0;
// Unmarshal a TPMS_DERIVE from the TPM2B_SENSITIVE_DATA buffer
- size = sensitive->t.size;
// If there is something to unmarshal...
- if(size != 0)
+ if(sensitive->t.size != 0)
{

```

```
+     size = sensitive->t.size;
+     buff = sensitive->t.buffer;
-     result = TPM2B_LABEL_Unmarshal(&label, &buff, &size);
-     if(result != TPM_RC_SUCCESS)
-         return result;
-     // If there is a label in the publicArea, it overrides
-     if(publicArea->unique.derive.label.t.size == 0)
-         MemoryCopy2B(&publicArea->unique.derive.label.b, &label.b,
-             sizeof(publicArea->unique.derive.label.t.buffer));
-     result = TPM2B_LABEL_Unmarshal(&label, &buff, &size);
+     result = TPMS_DERIVE_Unmarshal(labelContext, &buff, &size);
+     if(result != TPM_RC_SUCCESS)
+         return result;
-     if(publicArea->unique.derive.context.t.size == 0)
-         MemoryCopy2B(&publicArea->unique.derive.context.b, &label.b,
-             sizeof(publicArea->unique.derive.context.t.buffer));
-     }
+     // If there is a label string in publicArea, it overrides
+     if(publicArea->unique.derive.label.t.size != 0)
+         MemoryCopy2B(&labelContext->label.b, &publicArea->unique.derive.label.b,
+             sizeof(labelContext->label.t.buffer));
+     // if there is a context string in publicArea, it overrides
+     if(publicArea->unique.derive.context.t.size != 0)
+         MemoryCopy2B(&labelContext->context.b,
+             &publicArea->unique.derive.context.b,
+             sizeof(labelContext->label.t.buffer));
+     return TPM_RC_SUCCESS;
+ }
}
```

#### 2.1.4 Incorrect Byte Order

When the reference code creates a Derived Object using TPM2\_CreateLoaded(), the byte order of the generated *sensitive* value and *seedValue* of the object is processor dependent. With the same Derivation Parent and the same derivation parameters, a different Derived Object is generated on a big endian and little endian TPM. This affects the key generation of all types of Derived Objects (TPM\_ALG\_SYMCIPHER, TPM\_ALG\_KEYEDHASH, and TPM\_ALG\_ECC).

The reference code generates the random bits that are used as secret (ECC private key or symmetric key) of the Derived Object in an internal format (bigNum). When later converted to canonical form (TPM2B), the byte order changes dependent on the endianness of the TPM. To fix this, the random bits in BnGetRandomBits() should be generated in canonical form (TPM2B) and then converted to internal format for processing (see code fix in 2.1.4.1).

##### 2.1.4.1 Code Fix

Part 4, 10.2.4.3.20 BnGetRandomBits(), line 353

```
RAND_STATE    *rand
)
{
-     n->size = BITS_TO_CRYPT_WORDS(bits);
-     if(n->size > n->allocated)
-         n->size = n->allocated;
-     DRBG_Generate(rand, (BYTE *)n->d, (UINT16)(n->size * RADIX_BYTES));
+     TPM2B_TYPE(LARGEST, LARGEST_NUMBER);
+     TPM2B_LARGEST    large;
+     large.b.size = (UINT16)BITS_TO_BYTES(bits);
+     DRBG_Generate(rand, large.t.buffer, large.t.size);
+     BnFrom2B(n, &large.b);
}
```

```
BnMaskBits(n, bits);  
return TRUE;  
}
```

### 2.1.5 Derivation Parameters

Part 1, 28.2 Derivation Parameters contains an incorrect statement which says, "If (*label* or *context*) is provided in the *unique* field, the corresponding value in the *inPrivate.data* field is required to be an empty buffer."

It should say, "If provided in the *unique* field, the corresponding value in the *inSensitive.data* field is ignored."

### 2.2 Attribute Check for KEYEDHASH Objects

It is recommended to add the following attribute check to the reference code in Part 4, 7.6.3.3 CreateChecks().

When a *restricted decrypt* or *restricted sign* TPM\_ALG\_KEYEDHASH Object is created with *sensitiveDataOrigin* CLEAR (i.e. the sensitive data is provided by the caller), then *fixedParent* and *fixedTPM* are required to be CLEAR, otherwise the TPM will return TPM\_RC\_ATTRIBUTES.

This attribute check is implemented in the reference code for TPM\_ALG\_SYMCIPHER Objects, but is missing for TPM\_ALG\_KEYEDHASH Objects.

### 2.3 Attribute Check in TPM2\_CreatePrimary

The following attribute check is missing in the reference code in Part 3, 24.1 TPM2\_CreatePrimary.

When a TPM\_ALG\_KEYEDHASH or TPM\_ALG\_SYMCIPHER Object is created using TPM2\_CreatePrimary with *sensitiveDataOrigin* CLEAR (i.e. the sensitive data is provided by the caller), then *sensitive.data* must be not empty, otherwise the TPM will return TPM\_RC\_ATTRIBUTES.

### 2.4 TPM2\_ECC\_Parameters

Part 1, C.8 ECC Point Padding contains an inaccurate statement which says, "When the ECC parameters are returned by the command TPM2\_ECC\_Parameters(), they have to match the exact format as specified in the TCG Algorithm registry."

Only the numerical values of the ECC curve parameters returned by TPM2\_ECC\_Parameters() must be the same as listed in the TCG Algorithm Registry. The size may not be the same.

An ECC parameter with a numerical value of zero is incorrectly returned by the reference code as Empty Buffer. It should be returned as a sized buffer with only the data value set to zero.

### 2.5 TPM2\_DictionaryAttackParameters

According to the description and reference code in Part 3, 25.3, TPM2\_DictionaryAttackParameters will set the authorization failure count (*failedTries*) to zero.

This is incorrect. TPM2\_DictionaryAttackParameters must not set the authorization failure count (*failedTries*) to zero but leave *failedTries* unmodified. As a result, the TPM2\_DictionaryAttackParameters() command may cause the TPM to enter lockout. If *maxTries* is changed to a value that is less than the current value of *failedTries*, the TPM goes into lockout until *failedTries* is less than *maxTries*.

EXAMPLE For this example, (m, n) is used as notation for (*maxTries*, *recoveryTime* in minutes). If the parameters are (32, 120) and *failedTries* is 30, and the parameters are changed to (10, 10), then the TPM will be in lockout until *failedTries* counts down to 9 at one count per each 10 minutes elapsed since the moment of the last failed authorization attempt (the one that brought *failedTries* to 30). In this example it may take from 91 to 210 minutes depending on how much time had elapsed within original *recoveryTime* interval by the moment when the parameters were changed (with the possible range being from 0 to 119 minutes).

## 2.6 Self-healing

According to Part 1, 19.8.2 Lockout Mode Configuration Parameters, paragraph a); 2), *failedTries* is decremented by one after *recoveryTime* seconds if there is no power interruption. This is inaccurate and paragraph 2) should be removed.

It is allowed for the self-healing (*failedTries* decrement) to accumulate between TPM Reset, TPM Restart, and TPM Resume. In the current reference implementation, the self-healing does not accumulate between boots because *selfHealTimer* and *lockoutTimer* are stored in volatile memory. Instead these values could be stored in the orderly data structure which is saved to non-volatile memory on each TPM2\_Shutdown. When the DA parameters are initialized at TPM2\_Startup, credit can be given for the accumulated time.

A note should be added to Part 1, 19.8.2 Lockout Mode Configuration Parameters that the TPM may keep track of the time elapsed toward *recoveryTime* at shutdown and use that against the *recoveryTime* upon power up.

## 2.7 TDES Key Parity Calculation

The following description on the parity calculation of TDES keys should be added to Part 1.

A TDES key is generated by getting 24 bytes from the random number generator appropriate for the type of key generation (such as a KDF for a derived key). The 24 bytes are treated as 3, 64-bit values in canonical TPM form (big-endian bytes). The odd parity is then generated for each byte with the parity replacing the least significant bit in each byte to create 3 DES keys. The resulting three DES keys are then validated to make sure that none of them is on the list of prohibited DES key values. If any of the generated key values is prohibited, then the TPM will repeat the key generating process by generating 24 new bytes.

## 2.8 Mode validation in TPM2\_EncryptDecrypt, and TPM2\_EncryptDecrypt2

The reference code in Part 3, 15.2 TPM2\_EncryptDecrypt and 15.3 TPM2\_EncryptDecrypt2 incorrectly validate the mode. If the symmetric mode specified in the *mode* input parameter is TPM\_ALG\_NULL and the mode of the key is not TPM\_ALG\_NULL, then the check for the input IV and the input data block size are performed with a wrong mode variable (set to TPM\_ALG\_NULL instead of the actual value). As a result, the TPM might return TPM\_RC\_SIZE even though input IV and input data are correctly set for the selected mode.

## 2.9 TPM2\_Import – encryptedDuplication Check

The General Description in Part 3, 13.3 TPM2\_Import says, “If *encryptedDuplication* is SET in the object referenced by *parentHandle*, then *encryptedDuplication* shall be SET in *objectPublic* (TPM\_RC\_ATTRIBUTES).”

In the reference code, TPM2\_Load() verifies that if a parent object has *fixedTPM* CLEAR, the child must have the same *encryptedDuplication* value as its parent and otherwise return TPM\_RC\_ATTRIBUTES. This check may be done at TPM2\_Import(). On TPM2\_Load() this must be checked unless it was checked at TPM2\_Import().

The parent and child object must have the same value for *encryptedDuplication* (both SET or CLEAR) if they are in the same duplication group. All objects in a duplication group are required to have the same setting for *encryptedDuplication*. Therefore, if a parent object has *fixedTPM* CLEAR, the child must have the same *encryptedDuplication* value as its parent.

## 2.10 TPM2\_PolicyTemplate

The following input validation checks are missing in the reference code in Part 3, 23.21 TPM2\_PolicyTemplate.

- If *policySession*→*templateHash* has previously been set to a different value, the TPM shall return TPM\_RC\_VALUE.
- If the size of the *templateHash* input parameter is not the size of *policySession*→*policyDigest*, the TPM shall return TPM\_RC\_SIZE.



The General Description and the error return code table in Part 3 indicate that for the first type of error, TPM\_RC\_CPHASH is returned. It should say TPM\_RC\_VALUE.

### 2.11 TPMS\_TIME\_INFO.time

The General Description in Part 3, 9.3 TPM2\_Startup says, TPMS\_TIME\_INFO.time shall be reset to zero on any TPM2\_Startup. This text is incorrect and should be removed. The behaviour of TPMS\_TIME\_INFO.time is described in Part 1, 36.2 Time.

### 2.12 Separation Indicator 0x00 in KDFa

To clarify the use of the separation indicator 0x00 in KDFa, note 2 in Part 1, 11.4.9.2 KDFa() should be replaced with the following text.

As shown in equation (6), there is an octet of zero that separates *Label* from *Context*. In SP800-108, *Label* is a sequence of octets that may or may not have a final octet that is zero. If *Label* is not present, a zero octet is added. If *Label* is present and is not NULL-terminated, a zero octet is added. If *Label* is present and is NULL-terminated, the NULL becomes the zero octet and no additional zero octet is added.

### 2.13 TPM2\_EvictControl

The reference code in Part 3, 28.5 TPM2\_EvictControl allows a child key in the NULL hierarchy to be persisted. This is because the hierarchy information is not being properly propagated.

Objects in the NULL hierarchy are Temporary Objects that become unusable after a TPM Reset and that may not be converted into Persistent Objects. The condition when an object is allowed to be persisted is described in Part 1, 37.3 Owner and Platform Evict Objects.

### 2.14 TPM2B\_TIMEOUT

In Part 2, 10.4.10 TPM2B\_TIMEOUT is defined as TPM-dependent structure with the size limited to the same as the digest structure (TPM2B\_DIGEST). For the timeout parameter in TPM2\_PolicySigned, TPM2\_PolicySecret, and TPM2\_PolicyTicket, the reference code uses an implementation-specific size of UINT64 plus one where the additional byte serves as indicator whether an authorization ticket will expire on TPM Reset or TPM Restart.

This causes incompatibility with existing software. To fix this, only the format of TPM2B\_TIMEOUT may be TPM-dependent. The maximum size of timeout is allowed to be 64 bit. Therefore, Table 81 in Part 2, 10.4.10 TPM2B\_TIMEOUT should be replaced with:

**Table 81 — Definition of Types for TPM2B\_TIMEOUT**

Parameter	Type	Description
Size	UINT16	size of the timeout value This value is fixed for a TPM implementation.
buffer [size] {;sizeof(UINT64)}	BYTE	the timeout value

NOTE In the reference implementation the MSb is used as a flag to indicate whether a ticket expires on TPM Reset or TPM Restart.

### 2.15 Error Codes

#### 2.15.1 Introduction

The following section resolves ambiguities with regards to errors codes where the specification text and the reference code specify something different.

### 2.15.2 TPM2\_StartAuthSession – key scheme

The General Description in Part 3, 11.1 TPM2\_StartAuthSession specifies that the TPM shall return TPM\_RC\_SCHEME if the scheme of the key (referenced by *tpmKey*) is not TPM\_ALG\_OAEP or TPM\_ALG\_NULL. However, the reference code returns TPM\_RC\_VALUE.

The preferred error code for this failure is TPM\_RC\_VALUE. But TPM\_RC\_SCHEME is also acceptable.

### 2.15.3 Lockout Mode

The text in Part 3, 25.1 Introduction of Dictionary Attack Functions says, "While the TPM is in Lockout mode, the TPM will return TPM\_RC\_LOCKED if the command requires use of an object's or Index's *authValue* unless the authorization applies to an entry in the Platform hierarchy."

The error code should be TPM\_RC\_LOCKOUT.

### 2.15.4 NV Locked

In Part 3, 5.4 Handle Area Validation, paragraph b; 3) the text says,

- i) If the command requires write access to the index data then TPMA\_NV\_WRITELOCKED is not SET (TPM\_RC\_LOCKED)
- ii) If the command requires read access to the index data then TPMA\_NV\_READLOCKED is not SET (TPM\_RC\_LOCKED)

Both error codes should be TPM\_RC\_NV\_LOCKED.

### 2.15.5 BnPointMul

In Part 4, 10.2.11.2.19 BnPointMul(), the entry in the return code table for TPM\_RC\_VALUE is incorrect. It says, TPM\_RC\_VALUE is returned if "d or u is not  $0 < d < n$ ".

The values for the scalars d and u are allowed to be zero. This type of error is returned if d and u are NULL, S is present but d is NULL, only one of u or Q is present, or the curve parameters are NULL.