

Rules and Procedures

INTRODUCTION

Jackpot Hold'Em uses a 52-card deck with conventional values. Each Player, including the Dealer, will be dealt two cards. Five community cards will be dealt, and each Player and the Dealer will make their best five card hand out of the seven cards.

DESCRIPTION OF WAGERS

The Player begins by placing an Ante and X-TRA Bonus wager in equal amounts. The Player may also place an optional Player Bonus wager.

RULES OF PLAY

- 1. Each Player, including the Dealer, will be dealt two cards.
- 2. The Dealer will then deal the five-card community board face down.
- 3. The Dealer will then proceed to **EXPOSE** the first community card.
- 4. The Players may inspect their hand and then choose from the following options:
 - a. Check the hand; or
 - b. Wager 3x the Ante Wager (Play Wager).
- 5. The next two community cards will be revealed in the middle of the table.
- 6. For Players who checked the first decision, they must make one of the following decisions:
 - a. Check the hand
 - b. Wager 2x the ANTE Wager (Play Wager).
- 7. The final two community cards will be revealed in the middle of the table (Turn/River).
- 8. If the Player has still not placed a Play wager, they must now either
 - a. Place a (Play Wager) wager of value equal to (1X) the Ante, or
 - b. Fold and forfeit their Ante and X-TRA Bonus wagers.
 - i. **Important Note:** Player Bonus wager remains active regardless of whether the Player places a Play wager or folds.
- 9. All cards are revealed, and all wagers are then resolved.

WHEN THE DEALER DOESN'T QUALIFY

In the event the Dealer does not hold a qualifying hand, the Ante Wager will receive no action and be pushed back to the Player.



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WINNING AND LOSING HANDS

- 10. The X-TRA Bonus, Play and Player Bonus wagers will be resolved as follows: The X-TRA Bonus wager shall receive action and shall win and be paid by the Dealer according the posted paytable, if Player's hand is higher than that of the Dealer and the Player has a hand of a straight or higher. It shall lose and be collected by the Dealer if the Dealer's hand is higher than that of the Player. If the Player's hand is higher than that of the Dealer but the Player's hand is not a straight or higher, the X-Tra Bonus wager shall push. It shall also push if the Dealer and the Player have equal ranking hands.
- 11. The Play wager shall receive action and shall win and be paid 1 to 1 by the Dealer if the Player's hand ranks higher than the Dealer's hand. It shall lose and be collected by the Dealer if the Dealer's hand ranks higher than the Player's hand. It shall push if the hands are of equal rank. The Player Bonus wager shall receive action and shall win and be paid by the Dealer in according to the posted paytable.
- 12. Each hand is then compared to the Dealer's hand to determine the winner. The winning hand is the higher hand based on the standard five card poker hand rankings. The Dealer will pay the Ante Wager and Play Wager even money if the Player's hand outranks the Dealer's hand.
- 13. All ties will result in a push for the Ante, X-TRA Bonus and Play Wagers. After a Play Wager is made and the Player's hand wins over the Dealer's hand, the Player Bonus wager will then be settled. If the Player's hand is one of the ranked hands on the Player Bonus Wager Payout Table, the Player will be paid the corresponding payout.
- 14. In addition, the X-TRA Bonus wager will be paid according to the posted payout amounts at the table. However, if the Player has a higher hand then the Dealer and has less than a straight, the X-TRA Bonus wager shall push.