## **Mystery Card Roulette**

How to Play

There are thirty-eight (38) numbered cards in the deck and the same number of corresponding spaces on the layout. The numbers are 0, 00, and 1 through 36. The players may bet that any one of the numbers will come up by placing their chips on the space corresponding to that number. They may place bets on any number of spaces that they wish. The player may also bet on combinations of adjoining numbers. All of these bets are known as "inside bets."

In addition, the Mystery Card Roulette layout has the following bets:

Outside Bets - These 6 areas pay even money or 1 to 1

- · Red or Black
- · Odd or Even
- 1 18 and 19 36

Column Bets - Pay 2 to 1

These bets are at the bottom of the layout, to the dealer's left. There are 3 columns, with 12 numbers in each column.

Section Bets (Dozens) - Pay 2 to 1 These bets divide the numbers into three sets of 12 numbers: 1st 12 (1-12), 2nd 12 (13-24) and 3rd 12 (25-36).

**Inside Bets** 

Six Line (a.k.a. alley or double streets) - 6 numbers, pays 5 to 1 This bet is placed on the "T" between two numbers and one of the dozens. It covers the 6 numbers touching the line that runs between them.

Street Bet - 3 numbers, pays 11 to 1
This bet is placed on the line between one number and one of the dozens.

Split Bet - 2 numbers, pays 17 to 1 This bet is placed on the line between any two numbers.

Corner Bet - 4 numbers, pays 8 to 1

Straight-Up Bet - 1 number, pays 35 to 1

Tin Pan Alley (a.k.a. The Top Line) - 5 numbers, pays 6 to 1





**MYSTERY CARD ROULETTE**