

LOADED WILDS STUD POKER IS AN Exciting poker game where Players make a 5-card hand USING 2'S AND JOKERS AS WILDS!

OVERVIEW

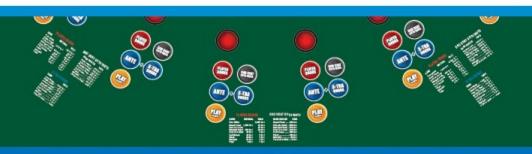
Begin by placing equal Ante and X-tra Bonus wagers. Additionally, the optional Player Bonus wager and/or Two-Way Bad Beat Bonus wager can be made. Each player is then dealt five cards face-down. The dealer also receives five cards face-down. After examining their cards, the player must place a Play wager equal to twice the Ante (2x), or else fold and forfeit their Ante and Blind wagers. The Player Bonus and Two-Way Bad Beat Bonus wagers remain active regardless of whether the player folds. All cards are then revealed, and all wagers are resolved.

*Note that all cards of rank Two, as well as the Joker, are fully wild and can substitute for any card.

The Ante, X-tra Bonus, and Play wagers are settled based on the comparison between the player hand and the dealer hand. If the player beats the dealer, the Ante and Play wagers win and pay 1 to 1. If the player and dealer tie, the Ante, X-tra Bonus, and Play wagers all push. If the player is beaten by the dealer, the Ante, X-tra Bonus, and Play wagers lose. See pay tables for all odds.

The Player Bonus wager is based on the player hand only. If the player has a Three of a Kind or better, the wager wins and pays according to the posted pay table.

The Two-Way Bad Beat Bonus wager is evaluated based on the losing hand when comparing the player and dealer hands. Note, if the player and dealer hands the exactly, the wager loses. If the losing hand is a Three of a Kind or better, the wager wins and pays according to the posted pay table.







The object of *DJ Wild* Stud Poker is to get a higher five-card poker hand than the dealer. The game is played with five wild cards—the four deuces and one joker.

GETTING STARTED

You make equal bets on the Ante and Blind to play the game. You may also place bets on the Trips and Progressive wagers.

You will then get five cards and make a decision:

Fold or make a Play bet of 2x your Ante.

WINNING & LOSING

The dealer will then reveal his five cards and announce his hand. If the dealer beats your hand, your Ante, Play and Blind bets lose. If the dealer ties your hand, your Ante, Play and Blind bets push. If your hand wins, your Ante and Play bets pay 1 to 1 and your Blind pays according to the paytable (see layout).

TRIPS BONUS

The Trips bet wins if you have three-of-a-kind or better. Natural hands pay more than ones that use wild cards. Not all hands with a deuce are considered "wild." If the deuce is not used as a wild card to make a winning Trips hand, it will be considered its natural rank. You may use the deuce as a wild card in the base game and use it as a natural for the Trips bet. See layout for odds.

TWO WAY BAD BEAT BONUS

The Two Way Bad Beat Bonus wins if you beat the dealer with a qualifying hand or the dealer beats you with a qualifying hand. See payouts for odds.

PROGRESSIVE

The progressive bet qualifies you for payouts from the incrementing jackpot. See paytable for odds.

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