

# **High Card Flush**

### \$25,000 Maximum Aggregate Limit

High Card Flush features head-to-head play against the dealer with two optional bonus bets. The game is dealth using a standard 52 card deck. The Players and the Dealer each receive 7 cards. The object of the game is to have more cards of the same suite (a Flush) than the Dealer, or higher ranking hand with the same number of cards regardless of the suit.

#### **GENERAL GAME RULES**

- A. Players are limited to wagering on one hand only.
- B. Players are not permitted to show their hands to other Players.

#### **GETTING STARTED**

- 1. All bets at High Card Flush shall be made, by placing gaming chips on the appropriate betting areas of the layout.
- 2. Each player shall place an Ante bet prior to receiving cards; Ante bets shall be placed at a minimum of \$3.00 and a maximum of \$100.
- 3. The optional Flush Bonus wager and Straight Flush Bonus wager must be placed prior to receiving cards at a minimum of \$1.00 and a maximum of \$100.00.
- 4. Players may wager in one dollar (\$1) increments provided the table minimum has been met on all wagers and does not exceed the table maximum. All raises must be in full increments: Example Ante \$5 Play \$5, \$10, \$15.
- 5. The High Card Flush Progressive Bonus wager, if available, shall be \$1, is optional, and must be placed prior to receiving cards.
- 6. Side bets are prohibited.

## **PAY TABLES**

## **Bonus Payouts Only**

- In the event the Player has a 3 Card Straight Flush and chooses not to play against the Dealer, the Player will tuck their 3 Card hand face up under the Straight Flush Bonus bet. The Dealer will wait until all hands are set. After picking up all discards, the Dealer will then pay and take any hands that are not playing against the Dealer (no raise wager exists).
- In the event of a 4 Card Flush or better that includes a Straight Flush, the Dealer will spread the Straight Flush from back to front and turn the remainder of the Flush horizontally (making sure the suits are visible).